



**MANIFESTATION**  
CARD CREATION SOURCE

CARD FRAMES FOR PROTOTYPES



**STYLES & EFFECTS**

**MONTH 02 | INSTRUCTION MANUAL**

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MANIFESTATION CCS

PATREON



# CARD 05 CONTENTS

1) UTILIZATION LICENSE.txt

2) Card 05 - Instruction Manual.pdf

## Card 05 - Styles & Effects (Future Age) Photoshop

3) Card 05 (Future Age) Front.psd

4) Card 05 (Future Age) Rear.psd

5) Card 05 (Future Age) Styles & Effects.xlsx

6) Card 05 (Future Age) Styles & Effects.txt

### Artwork

7) Artwork.psd

8) Artwork 00.jpg

9) Artwork 00.png

### Icons

10-13) Icon 01.psd, Icon 02.psd, Icon 03.psd, Icon 04.psd

14-17) icon 01.png, Icon 02.png, Icon 03.png, Icon 04.png

## Card 05 - Styles & Effects (Future Age) Gimp

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19) Card 05 (Future Age) Rear.xcf

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21) Artwork 00.jpg

22) Artwork 00.png

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# T A B L E O F C O N T E N T S

## PHOTOSHOP VERSION

## GIMP VERSION

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# PHOTOSHOP VERSION



# SPREADSHEETS & CARD CONTENT

The Photoshop version of this card template leverages the power of Photoshop's Data Sets and Variables. This means that certain elements of the card template can be changed by inputting your desired information into the provided spreadsheet, saving the spreadsheet as a Tab Delimited .txt file, and then importing that Tab Delimited .txt file into Photoshop. Multiple versions of the card can be created by inputting data into the provided spreadsheet. **Using the spreadsheet is the fastest and most organized way to build a deck of cards with this template.**

For detailed information on how to create a deck of cards in which each card consists of different information and artwork, visit the link below to download our .pdf tutorial on Photoshop Data Sets and Variables. You'll want to open Tutorial 01 – Intuitive.pdf and read through Focus 03: Create Data Sets (pages 7-9) and Focus 04: Import Data Sets (pages 10-14).

TUTORIAL DOWNLOAD PAGE: <https://manifestationccs.com/tutorials/01-photoshop-variables-data-sets/>

If you have any questions about this card template feature, feel free to contact us through our [CONTACT](#) page.

To see this card's Data Sets and Variables in action: 1) Go to Image > Apply Data Set, 2) Select the example Data Set in the popup window (tick/check "Preview").

# SPREADSHEETS & CARD CONTENT

## SPREADSHEET COLUMN TO PHOTOSHOP LAYER CORRELATION (SPREADSHEET COLUMN | PHOTOSHOP LAYER)

Title | Text > Title

- Use to edit text.

Header | Text > Header

- Use to edit text.

Paragraph | Text > Paragraph

- Use to edit text.

Icon01Vis | Icons/Text > Icon 01 (Placeholder)

- True = Icon Visible | False = Icon Hidden

Icon01 | Icons/Text > Icon 01 (Placeholder)

- Path to icon graphic.

Icon02Vis | Icons/Text > Icon 02 (Placeholder)

- True = Icon Visible | False = Icon Hidden

Icon02 | Icons/Text > Icon 02 (Placeholder)

- Path to icon graphic.

Icon03Vis | Icons/Text > Icon 03 (Placeholder)

- True = Icon Visible | False = Icon Hidden

Icon03 | Icons/Text > Icon 03 (Placeholder)

- Path to icon graphic.

Icon04Vis | Icons/Text > Icon 04 (Placeholder)

- True = Icon Visible | False = Icon Hidden

Icon04 | Icons/Text > Icon 04 (Placeholder)

- Path to icon graphic.

Text01Vis | Icons/Text > Text 01 (Placeholder)

- True = Text Visible | False = Text Hidden

Text01 | Icons/Text > Text 01 (Placeholder)

- Use to edit text.

Text02Vis | Icons/Text > Text 02 (Placeholder)

- True = Text Visible | False = Text Hidden

Text02 | Icons/Text > Text 02 (Placeholder)

- Use to edit text.

Text03Vis | Icons/Text > Text 03 (Placeholder)

- True = Text Visible | False = Text Hidden

Text03 | Icons/Text > Text 03 (Placeholder)

- Use to edit text.

Text04Vis | Icons/Text > Text 04 (Placeholder)

- True = Text Visible | False = Text Hidden

Text04 | Icons/Text > Text 04 (Placeholder)

- Use to edit text.

Artwork | Artwork > Artwork Placeholder

- Path to card artwork.



# TEXT ELEMENTS

## CARD FRONT

- The layer group "Text" contains the "Title," "Header," and "Paragraph" Photoshop text layers. These layers have been defined as Photoshop Variables and as such can be edited by using the provided spreadsheet.
- The "Icons/Text" layer group contains "Text 01 (Placeholder)," "Text 02 (Placeholder)," "Text 03 (Placeholder)," and "Text 04 (Placeholder)" Photoshop text layers. These layers have been defined as Photoshop Variables and as such can be edited by using the provided spreadsheet.
- All text layers in this template include Photoshop layer styles and effects, designed to add to the aesthetic of the card template's visual theme.

# TEXT ELEMENTS

## CARD REAR

- In the "Logo/Symbol (w/ Transparency)" layer group is the "Rear Title" Photoshop text layer. Type in your preferred text and position the text to your liking. Layer Styles and effects have been applied to the "Logo/Symbol (w/ Transparency)" layer group, and will be applied to any text within the group.

## FONTS

- Space Frigate Regular: <http://www.dafont.com/space-frigate.font>

# ICON ELEMENTS

## CARD FRONT

- The "Icons/Text" layer group contains "Icon 01 (Placeholder)," "Icon 02 (Placeholder)," "Icon 03 (Placeholder)," and "Icon 04 (Placeholder)" layers. Each of these layers consists of two 1 pixel dots used for precise alignment and positioning of icons included when using Photoshop's Data Sets & Variables feature. These layers have been defined as Photoshop Variables and as such can be edited by using the provided spreadsheet.
- All "Icon ## (Placeholder)" layers have Photoshop layer styles applied to them, designed to add to the aesthetic of the card template's visual theme.
- Icon dimensions (WxH): Icon 01 (79x79 pixels), Icon 02 (108x125 pixels), Icon 03 (102x167 pixels), Icon 04 (119x230 pixels). **Use the provided "Icon 01.psd," "Icon 02.psd," "Icon 03.psd," and "Icon 04.psd" files to create icon .png files sized to the right proportions and transformed to the right skew/angle for the template.**

# ICON ELEMENTS

## CARD REAR

- Place single color logos/symbols containing transparency information in the "Logo/Symbol (w/ Transparency)" layer group to have the card's custom layer style applied to your logo/symbol and/or text.



# ARTWORK

## CARD FRONT

- Inside of the "Artwork" layer group is the "Artwork Placeholder" layer. The Artwork Placeholder layer consists of two 1 pixel dots positioned at the upper left and lower right corners of the layer, used for precise alignment and positioning of artwork when using Photoshop's Data Sets & Variables feature. The Artwork Placeholder layer has been defined as a Photoshop Variable and as such can be edited by using the provided spreadsheet.
- Artwork created for this template should be sized to 825x870 (WxH) pixels.
- Use the included "Artwork.psd" file to prepare your artwork for the card template.
- This template was designed to work well with illustrations that contain transparency (.png files), as well as illustrations that cover the entire artwork area/space (.jpg files). Illustrations that have transparency information will take advantage of the template's background.

# GIMP VERSION



# TEXT ELEMENTS

## CARD FRONT

- The layer group "Text" contains the "Title Example," "Title (Rotate -26 Degrees)," "Header," and "Paragraph" Gimp text layers.
- Use the "Title Example" layer to help with the alignment and rotation of text created using the "Title (Rotate -26 Degrees)" text layer.
- The "Icons/Text" layer group contains "Text 01 (Placeholder)," "Text 02 (Placeholder)," "Text 03 (Placeholder)," and "Text 04 (Placeholder)" Gimp text layers.

# TEXT ELEMENTS

## CARD REAR

- The layer group "Logo/Symbol (w/ Transparency)" contains the "Rear Title" Gimp text layer.

## FONTS

- Space Frigate Regular: <http://www.dafont.com/space-frigate.font>



# ICON ELEMENTS

## CARD FRONT

- The "Icons/Text" layer group contains "Icon 01 (Placeholder)," "Icon 02 (Placeholder)," "Icon 03 (Placeholder)," and "Icon 04 (Placeholder)" layers designed to give users an example of how correctly positioned and sized icons should appear within the template.
- Icon dimensions (WxH): Icon 01 (79x79 pixels), Icon 02 (108x125 pixels), Icon 03 (102x167 pixels), Icon 04 (119x230 pixels) **Use the provided "Icon 01.xcf," "Icon 02.xcf," "Icon 03.xcf," and "Icon 04.xcf" files to create icon .png files sized to the right proportions for the template.**
- The "Icons/Text" layer group also contains "Icon 01 Area," "Icon 02 Area," "Icon 03 Area," and "Icon 04 Area" layers created to assist in icon positioning. Position your icons within the boundaries of these layers for the best visual results.

# ICON ELEMENTS

## CARD REAR

- Place all logos within the "Logo/Symbol (w/ Transparency) layer for effective layer organization within the template. Most logos/symbols and text work best in this template when positioned anywhere along the horizontal center of the card space.

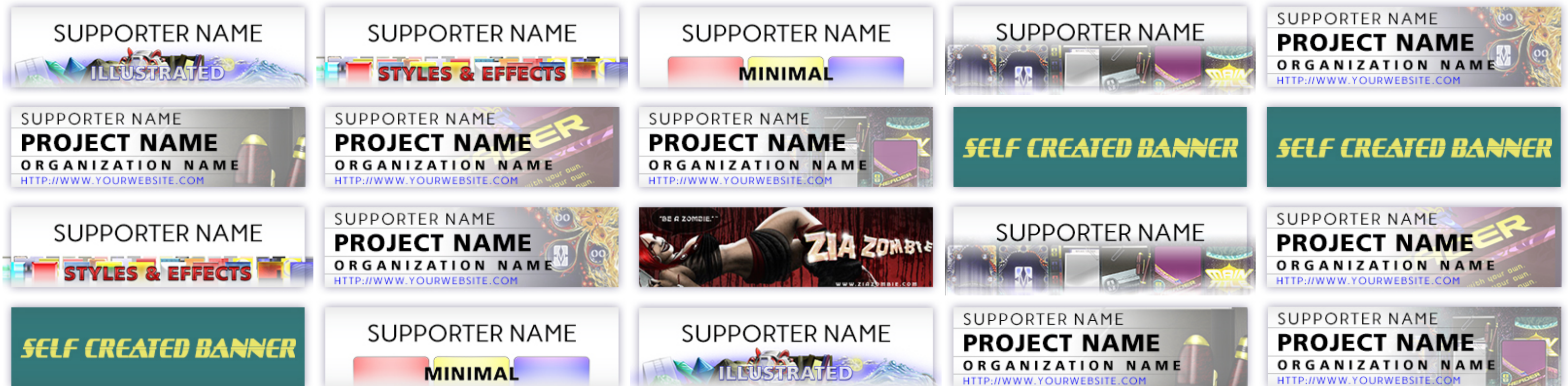
# ARTWORK

## CARD FRONT

- Inside of the "Artwork" layer group are the "Artwork Placeholder" and "Artwork Area" layers. Replace the "Artwork Placeholder" layer with your desired artwork. Use the "Artwork Area" layer to make sure artwork included in the template is of the right dimensions.
- Artwork created for this template should be sized to 825x870 (WxH) pixels.
- Use the included "Artwork.xcf" file to prepare your artwork for the card template.
- This template was designed to work well with illustrations that contain transparency (.png files), as well as illustrations that cover the entire artwork area/space (.jpg files). Illustrations that have transparency information will take advantage of the template's background.

# S U P P O R T E R S

GET YOUR NAME OR PROJECT, ORGANIZATION, AND/OR WEBSITE INCLUDED IN NEXT MONTH'S SUPPORTERS' PAGE BY CONTRIBUTING TO OUR MONTHLY CARD FRAMES FOR PROTOTYPES INITIATIVE.





HAVE AN IDEA FOR A CARD FRAME? CLICK HERE TO SEND US YOUR SUGGESTION.



MANIFESTATION  
CARD CREATION SOURCE

CARD FRAMES FOR PROTOTYPES

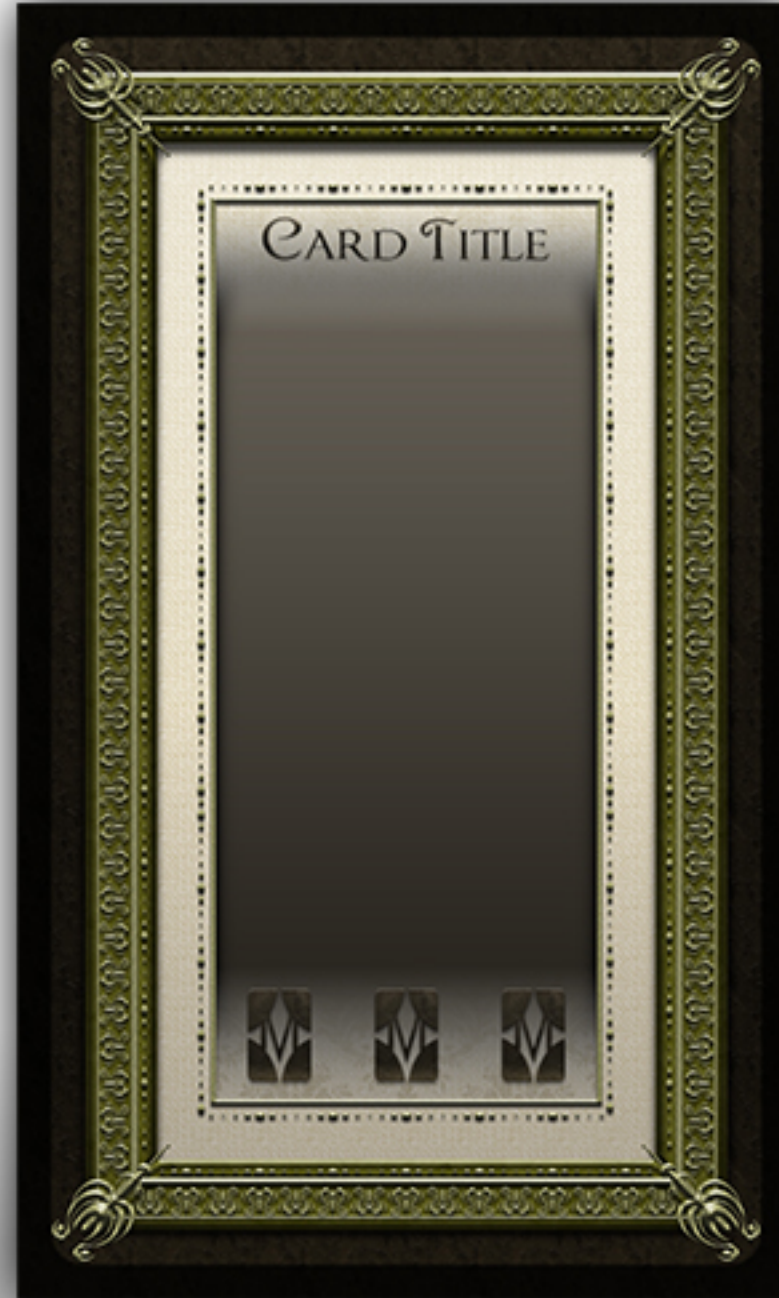
10 DAY MICRO CROWD-FUNDING CAMPAIGNS

**3 NEW GIMP & PHOTOSHOP TEMPLATES PER MONTH**

# MONTH 03 | CARD FRAMES FOR PROTOTYPES



ILLUSTRATED | FUTURE AGE



STYLES & EFFECTS | TAROT



MINIMAL | PAST AGE



# MANIFESTATION

CARD GAME PRINTERS

<https://manifestationccs.com/printers/>

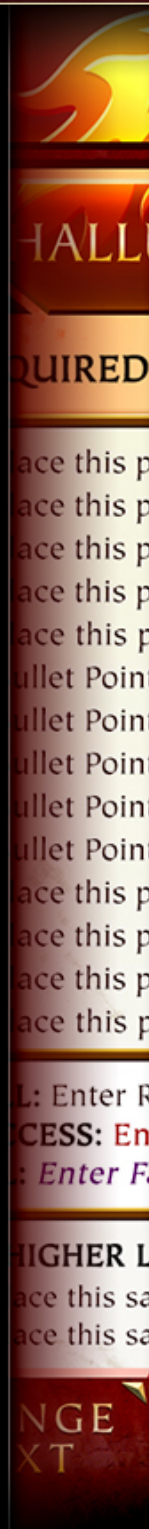
PRINT BUSINESSES | PLAY-TESTING SPOTS | CARD GAME TEMPLATES



ILLUSTRATIONS



CARD DESIGNS



ICONS







# MANIFESTATION

CARD CREATION SOURCE



## PAST AGE

STYLE SERIES I

COMPLETE



CS4  
CS5  
CS6

.PSD | .ASL | .ATN | .PNG | .PDF

PHOTOSHOP  
CS6  
RECOMMENDED

WWW.MANIFESTATIONCCS.COM

60  
ICONS

DETAILED  
INSTRUCTION  
MANUAL

CARD FRONT  
AND REAR

18  
EDITABLE  
TEMPLATES



# MANIFESTATION

CARD CREATION SOURCE



160  
ICONS

DETAILED INSTRUCTION MANUALS



CS4  
CS5  
CS6

C O M P L E T E

.PSD | .ASL | .ATN | .PNG | .PDF

PHOTOSHOP  
CS6  
RECOMMENDED

18

EDITABLE  
TEMPLATES

CARD FRONT AND REAR

[HTTP://WWW.MANIFESTATIONCCS.COM](http://www.manifestationccs.com)

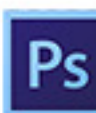


# MANIFESTATION

CARD CREATION SOURCE



## COMPLETE



CS4  
CS5  
CS6

.PSD | .ASL | .ATN | .PNG | .PDF

PHOTOSHOP  
**CS6**  
RECOMMENDED

WWW.MANIFESTATIONCCS.COM

90  
ICONS

CARD  
FRONT &  
REAR

DETAILED  
INSTRUCTION  
MANUAL

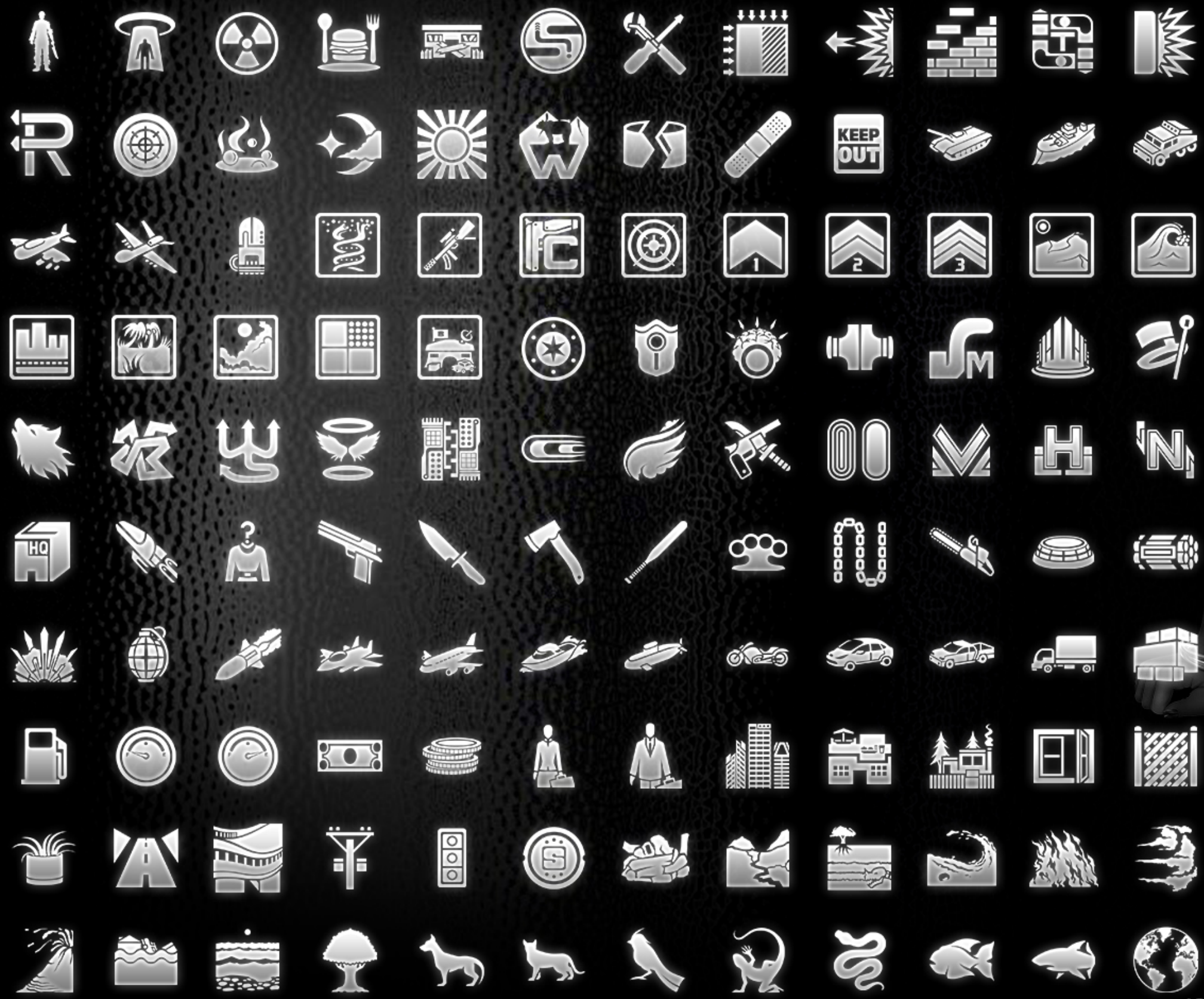
18  
EDITABLE  
TEMPLATES



**PAST AGE**  
ICON SERIES 1

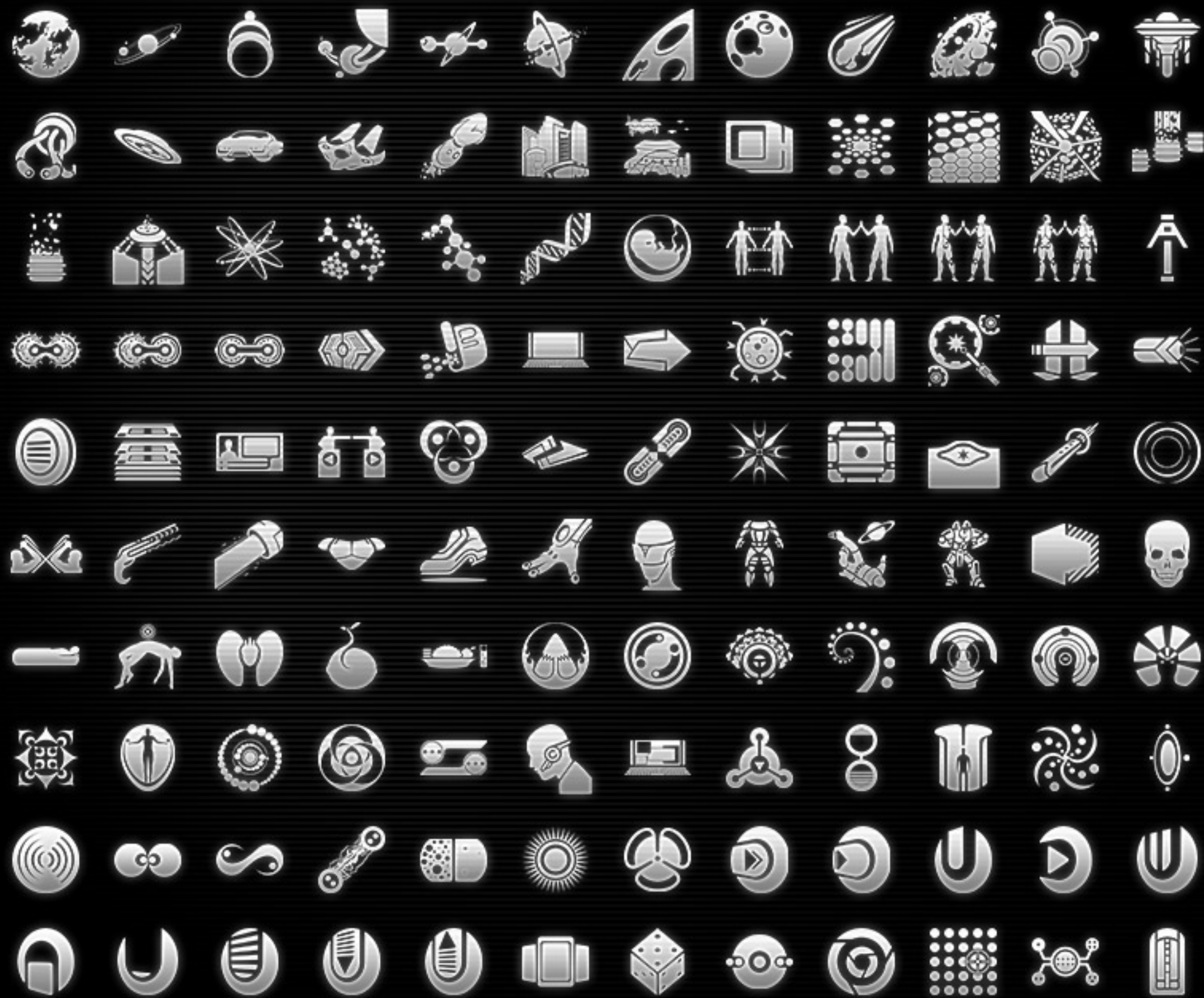
120 FANTASY THEMED VECTOR ICONS IN .SVG | .PNG | .PSD FORMATS

WWW.MANIFESTATIONCCS.COM/ICON-LIBRARY



183 CURRENT-ERA THEMED VECTOR ICONS IN .SVG | .PNG | .PSD FORMATS

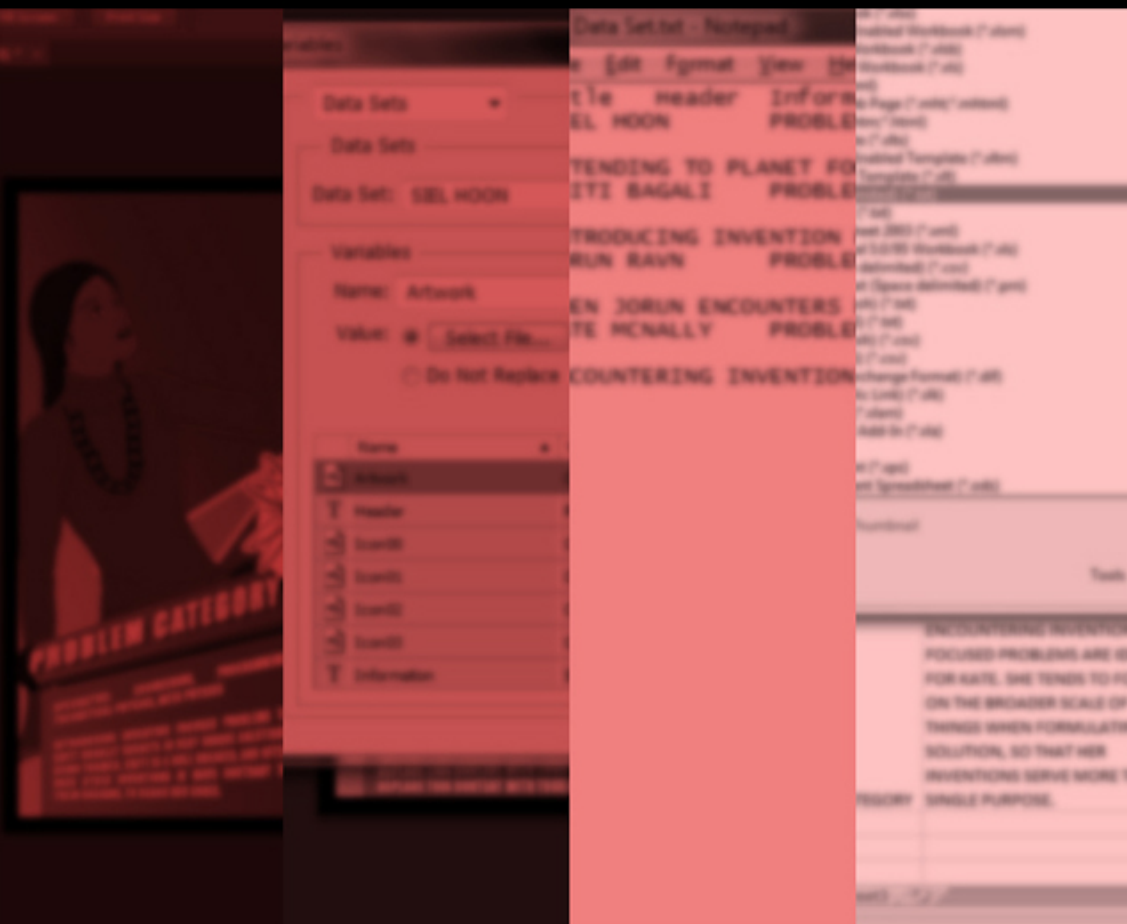
WWW.MANIFESTATIONCCS.COM/ICON-LIBRARY



120 SCI-FI THEMED VECTOR ICONS IN .SVG | .PNG | .PSD FORMATS

WWW.MANIFESTATIONCCS.COM/ICON-LIBRARY

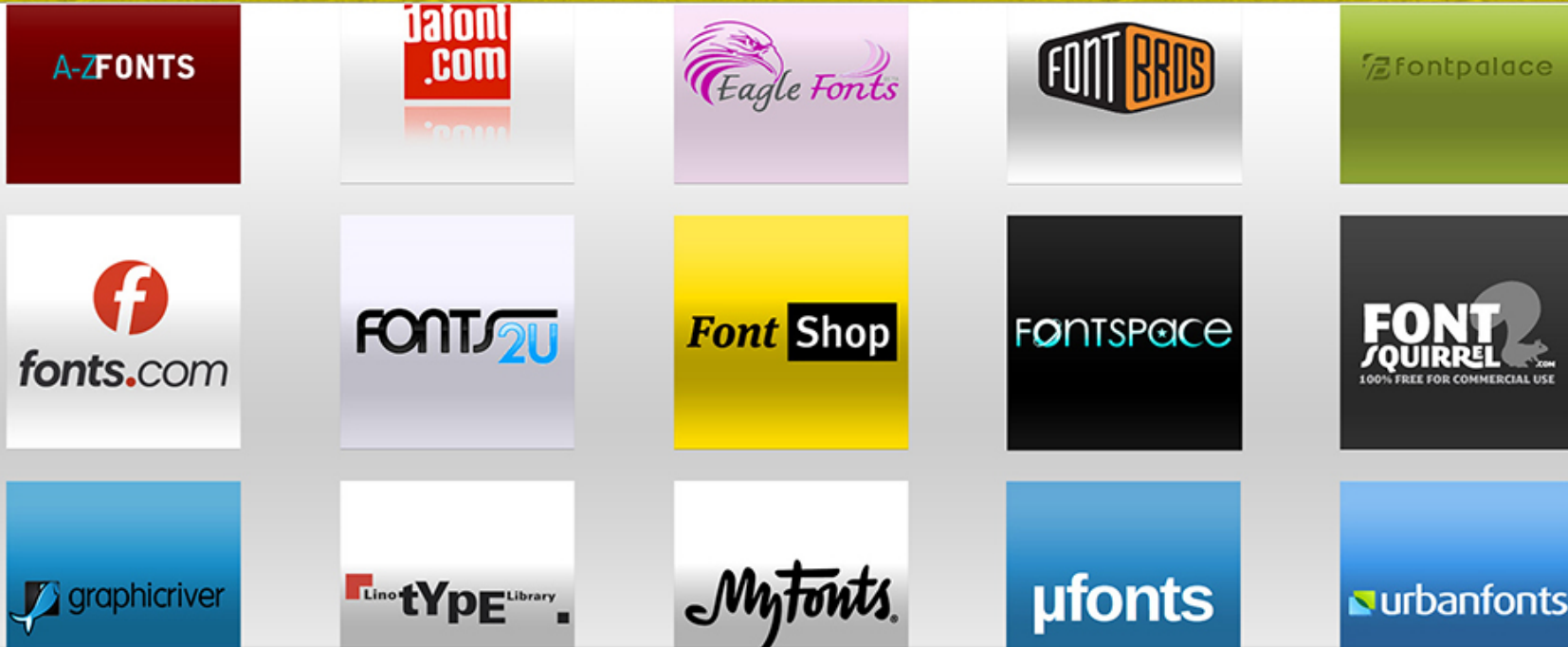
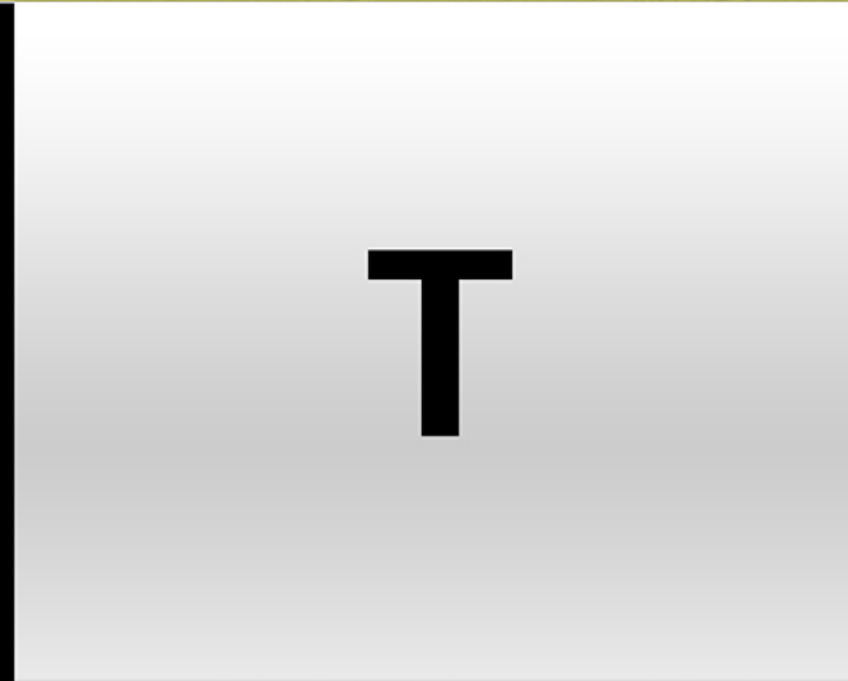
# LEARN HOW TO CREATE CARD GAME TEMPLATES



**TUTORIAL 01: PHOTOSHOP**  
MANAGING CARD ELEMENTS  
USING VARIABLES & DATA SETS

**TUTORIAL 02: PHOTOSHOP**  
DESIGNING CARD ELEMENTS  
USING VECTOR SHAPE LAYERS

**TUTORIAL 03: PHOTOSHOP**  
CREATING LAYER STYLES  
FOR CARD ELEMENTS & ICONS







MANIFEST YOUR CREATION

