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CLICK THIS PAGE TO ASSIST CARD PROJECT DESIGNERS BY SUPPORTING MANIFESTATION CCS' MONTHLY CARD FRAMES FOR PROTOTYPES ON PATREON

HTTPS://WWW.PATREON.COM/MANIFESTATIONCCS







CARD 10 CONTENTS

- 1) UTILIZATION LICENSE.txt
- 2) Card 10 Instruction Manual (Illustrated).pdf

Card 10 - Illustrated (Tarot) Photoshop

- 3) Card 10 (Tarot) Front.psd
- 4) Card 10 (Tarot) Rear.psd
- 5) Card 10 (Tarot) Illustrated.xlsx
- 6) Card 10 (Tarot) Illustrated.txt

Icons

- 7) Icons.psd
- 8) Icon 01.png

Artwork

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- 10) artwork00.jpg

Card 10 - Illustrated (Tarot) Gimp

- 11) Card 10 (Tarot) Front.xcf
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- 14) Icons.xcf
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PHOTOSHOP VERSION





SPREADSHEETS & CARD CONTENT

The Photoshop version of this card template leverages the power of Photoshop's Data Sets and Variables. This means that certain elements of the card template can be changed by inputting your desired information into the provided spreadsheet, saving the spreadsheet as a Tab Delimited .txt file, and then importing that Tab Delimited .txt file into Photoshop. Multiple versions of the card can be created by inputting data into the provided spreadsheet. Using the spreadsheet is the fastest and most organized way to build a deck of cards with this template.

For detailed information on how to create a deck of cards in which each card consists of different information and artwork, visit the link below to download our .pdf tutorial on Photoshop Data Sets and Variables. You'll want to open Tutorial O1 – Intuitive.pdf and read through Focus O3: Create Data Sets (pages 7-9) and Focus O4: Import Data Sets (pages 10-14).

TUTORIAL DOWNLOAD PAGE: https://manifestationccs.com/tutorials/01-photoshop-variables-data-sets/

If you have any questions about this card template feature, feel free to contact us through our <u>CONTACT</u> page.



To see this card's Data Sets and Variables in action: 1) Go to Image > Apply Data Set, 2) Select the example Data Set in the popup window (tick/check "Preview").









SPREADSHEETS & CARD CONTENT

SPREADSHEET COLUMN TO PHOTOSHOP LAYER CORRELATION (SPREADSHEET COLUMN | PHOTOSHOP LAYER)

TitleO1 | Text > Title O1

Use to edit text.

TitleO1Vis | Text > Title O1

• True = Text Visible | False = Text Hidden

TitleO2 | Text > Title O2

Use to edit text.

TitleO2Vis | Text > Title O2

True = Text Visible | False = Text Hidden

IconO1 | Icons/Text > Icon O1 (Placeholder)

• Path to icon graphic.

IconO1Vis | Icons/Text > Icon O1 (Placeholder)

• True = Icon Visible | False = Icon Hidden

lcon02 | lcons/Text > lcon 02 (Placeholder)

• Path to icon graphic.

IconO2Vis | Icons/Text > Icon O2 (Placeholder)

• True = Icon Visible | False = Icon Hidden

Icon 03 | Icons/Text > Icon 03 (Placeholder)

Path to icon graphic.

IconO3Vis | Icons/Text > Icon O3 (Placeholder)

True = Icon Visible | False = Icon Hidden

IconO4 | Icons/Text > Icon O4 (Placeholder)

• Path to icon graphic.

IconO4Vis | Icons/Text > Icon O4 (Placeholder)

• True = Icon Visible | False = Icon Hidden

Text01 | Icons/Text > Text 01

Use to edit text.

Text01Vis | Icons/Text > Text 01

True = Text Visible | False = Text Hidden

Text02 | Icons/Text > Text 02

Use to edit text.

TextO2Vis | Icons/Text > Text O2

• True = Text Visible | False = Text Hidden

Text03 | Icons/Text > Text 03

Use to edit text.

Text03Vis | Icons/Text > Text 03

True = Text Visible | False = Text Hidden

Text04 | Icons/Text > Text 04

Use to edit text.

Text04Vis | Icons/Text > Text 04

True = Text Visible | False = Text Hidden

Artwork | Artwork > Artwork Placeholder

Path to card artwork.







TEXTELEMENTS

CARD FRONT

- The "Text" layer group contains "Title ##" text layers representing upper and lower titles. These layers have been defined as Photoshop Variables and as such can be edited by using the provided spreadsheet.
- The "Icons/Text" layer group contains "Text ##" text placeholders located at icon areas. These layers have also been defined as Photoshop Variables and can be edited through the provided spreadsheet.
- All text layers have Photoshop layer styles applied to them, designed to add to the aesthetic of the card template's visual theme.

CARD REAR

• The card's rear template does not include default text layers.

FONTS

Marquee Moon Regular: https://www.dafont.com/marquee-moon.font

CONELEMENTS

CARD FRONT

- Within the "Icons/Text" layer group are "Icon ## (Placeholder)" layers used for precise alignment and positioning of icons. These layers consist of two 1 pixel dots positioned at the upper left and lower right corners of an invisible square. These layers have been defined as Photoshop Variables and as such can be edited by using the provided spreadsheet.
- All "Icon ## (Placeholder)" layers have Photoshop layer styles applied to them, designed to add to the aesthetic of the card template's visual theme. These layers are designed to work with flat, single color icons containing transparency information.
- Icon Dimensions (WxH): 60 x60 pixels. Use the provided "Icons.psd" file to create icon .png files sized to the right dimensions for the template.







ICONELEMENTS

CARD REAR

• The card's rear template does not include any layer groups or layers designed to apply effects to Logos and/or Symbols with transparency information.





ARTWORK

CARD FRONT

- Inside of the Artwork layer group is the "Artwork Placeholder" layer. The Artwork Placeholder layer consists of two 1 pixel dots positioned at the upper left and lower right corners of an invisible rectangle. This layer has been defined as a Photoshop Variable and as such can be edited by using the provided spreadsheet.
- Artwork created for this template should be sized to 878x1364 (WxH) pixels.
- Use the included "Artwork.psd" file to prepare artwork with the right dimesnions for this card template.
- This template was designed to work well with illustrations that contain transparency (.png files), as well as illustrations that cover the entire artwork area/space (.jpg files). Illustrations that have transparency information will take advantage of the template's background.









IMPORTING GIMP GRADIENTS

CREATE GRADIENT FOLDER / PATH / DIRECTORY

- 1) In Gimp, go to the "Edit" tab and click "Preferences".
- 2) Expand the "Folders" option by clicking the "+" symbol to the left of the "Folders" icon.
- 3) Click/Select the "Gradients" option.
- 4) Click the "New File/Directory" icon (far left icon that looks like blank paper/file)
- 5) Click the folder icon to the right of the path entry/text field to browse your computer for the folder that will host your Gimp gradient file(s).ggr. Click "OK".
- 6) The path you selected to the folder that will host the Gimp gradient files is now added to the list of paths/directories. Tick/check your folder's path and click the "OK" button located at the bottom right of the window.

MOVING GRADIENT FILE(S)

- 1) Navigate to the "Gradients" folder of the Manifestation CCS Card Frames for Prototypes Gimp card template.
- 2) Copy or Cut the "Card-##_Gradient-##.ggr" file and paste it into your Gimp gradient folder.

TESTING GRADIENT FILE(S)

1) In the "Tool Options" panel click in the "Gradient" text field and type in the name of the gradient file you want to use. If you do not see the gradient file listed in the drop-down selection after typing its name in the text field, the gradient file is not located in a path/directory Gimp recognizes. Follow the instructions in the "CREATE GRADIENT FOLDER / PATH / DIRECTORY" section above to set up a Gradient Folder to house Gimp gradient files.







LAYERFXPLUGIN

DOWNLOAD

- Windows (Right-click and save): <u>layerfx.scm</u>
- Ubuntu GNU/Linux | MAC OS (Right-click and save): layerfx.2.8.py

INSTALL

- Windows 10 (GIMP 2.8):
 - After downloading the layerfx.scm file from the link above, copy/cut it, and paste it into the following path/directory:
 - C: \ Program Files \ GIMP 2 \ share \ gimp \ 2.0 \ scripts
- Ubuntu GNU/Linux:
 - After downloading the layerfx.2.8.py file from the link above, copy/cut it, and paste it into the following path/directoy:
 - / directory / usr / lib / gimp / 2.0 / pluq-ins /
- MAC OS (GIMP 2.8):
 - After downloading the layerfx.2.8.py file from the link above, copy/cut it, and paste it into one of the following paths/directories:

 - (System-wide Script-Fu scripts): / Applications / GIMP.app / Contents / Resources / share / gimp / 2.0 / scripts / (Executable & Python plugins): / Applications / GIMP.app / Contents / Resources / lib / gimp / 2.0 / plug-ins /

For more detailed instructions visit the following link: https://en.wikibooks.org/wiki/GIMP/Installing_Plugins







TEXTELEMENTS

CARD FRONT

- The "Text" layer group contains "Title ##" text layers representing upper and lower titles.
- The "Icons/Text" layer group contains "Text ##" text placeholders located at icon areas.

CARD REAR

The card's rear template does not include default text layers.

FONTS

• Marquee Moon Regular: https://www.dafont.com/marquee-moon.font

The Text in this template was designed to be viewed with effects generated by the Layer Effects Script-Fu plugin. You will need the GIMP plugin: "LayerFX" to add layer effects to text layers. Download and install the Layer FX plugin using the instructions on the <u>LayerFX Plugin page</u>. All layer effect styling parameters can be found in the <u>Text & Icon Styling section</u>.





ICONELEMENTS

CARD FRONT

- The "Icons/Text" layer group contains "Icon##(Placeholder)" layers designed to give users an example of how correctly positioned and sized icons should appear within the template.
- The "Icons/Text" layer group also contains "Icon Area ##" created to assist in icon positioning. Position your icons within the boundaries of these layers for the best visual results.
- Icon Dimensions (WxH): 60x60 pixels. Use the provided "Icons.xcf" files to create icon .png files sized to the correct dimensions for this template.

CARD REAR

• The card's rear template does not include default logo/symbol layers.





ICONELEMENTS

Icons (and Logos/Symbols) with transparency information (.png files) added to this template should be viewed with effects generated by the Layer Effects Script-Fu plugin. You will need the GIMP plugin: "LayerFX" to add layer effects to icon (and logo/symbol) layers. Download and install the Layer FX plugin using the instructions on the LayerFX Plugin page. All layer effect styling parameters can be found in the Text & Icon Styling section.

CLICK LINKS FOR MORE FROM MANIFESTATION CCS



ARTWORK

CARD FRONT

- To add artwork to the template, open your artwork as a layer (Ctrl+Alt+O) over the "Artwork Area" layer. Right-click on the "Artwork Area" layer and select "Alpha to Selection." Right-click on your artwork's layer and select "Add Layer Mask." Make sure the "Selection" option is ticked/marked and then click the "Add" button. Your artwork is now properly masked into the card template design.
- Artwork for this template should be sized to 878x1364 (WxH) pixels. Use the included "Artwork.xcf" file to prepare artwork with the right dimesnions for this card template.
- This template was designed to work well with illustrations that contain transparency (.png files), as well as illustrations that cover the entire artwork area/space (.jpg files). Illustrations that have transparency information will take advantage of the template's background.





ICONSTYLING TEXT&

CARD FRONT

Title 01-02, Icon 01-04, Text 01-04:

- Text
 - Font: Marquee Moon Regular
 - Size: 14.16pt (Title 01-02), 15.36pt (Text 01-04)
 - Color: ffffff
- Gradient Overlay
 - 1. Create new layer over targeted text or icon layer.
 - 2. Select Gradient tool
 - 3. Type "Card 10_Gradient 01" in Gradient search field and select it.
- 4. Click and drag mouse over targeted text or icon layer, (starting at the top and ending at the bottom) releasing the mouse at the bottom of the layer.
 - 5. Right-click targeted text or icon layer and click/select "Alpha to Selection"
 - 6. Select Gradient Layer and press "Ctrl+I" to invert the selection.
 - 7. Press "Delete" button to clear selected area. Press Shift+Ctrl+A to deselect.
- Drop Shadow I
 - Color/HTML notation: 000000
 - Opacity: 29%
 - Contour: Gaussian
 - Noise: 0.0
 - Blending Mode: Normal

- Spread: 0.0
- Size: 3.0
- Offset Angle: 120.0 - Offset Distance: 4.0
- Layer knocks out Drop Shadow: Yes
- Merge with layer: No

CARD REAR

• This card template was not designed to include logo symbols/graphics in/on the card rear.

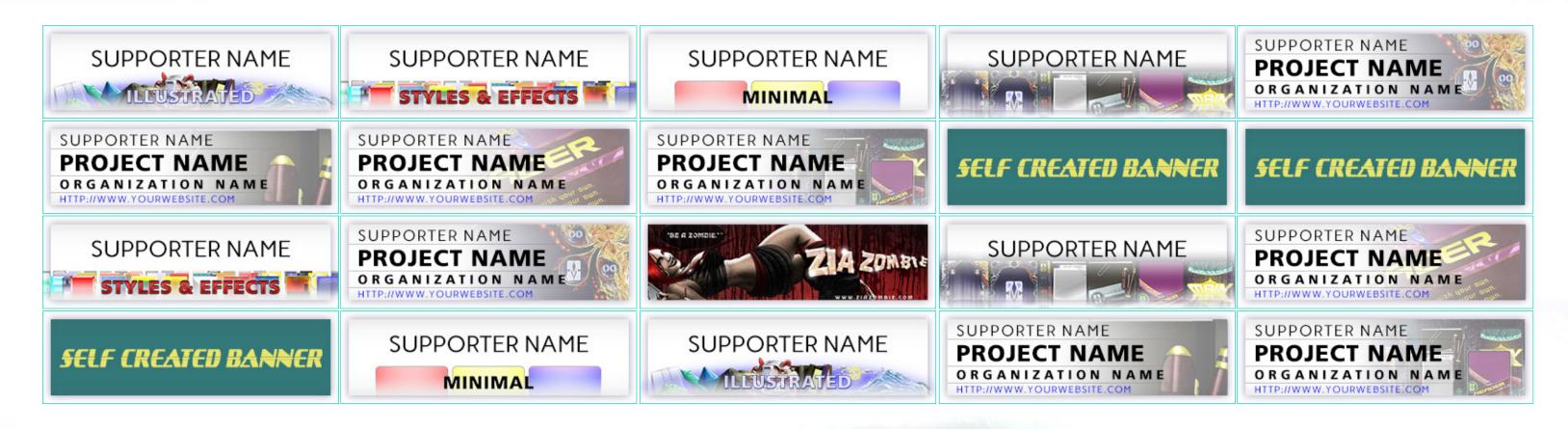






SUPPORTERS

GET YOUR NAME OR PROJECT, ORGANIZATION, AND/OR WEBSITE INCLUDED IN NEXT MONTH'S SUPPORTERS' PAGE BY CONTRIBUTING TO OUR MONTHLY CARD FRAMES FOR PROTOTYPES INITIATIVE.









HAVE AN IDEA FOR A CARD FRAME? CLICK HERE TO SEND US YOUR SUGGESTION.



CARD FRAMES FOR PROTOTYPES

10 DAY MICRO CROWD-FUNDING CAMPAIGNS 3 NEW GIMP & PHOTOSHOP TEMPLATES PER MONTH

MONTH 05 | CARD FRAMES FOR PROTOTYPES







ILLUSTRATED | PAST AGE

STYLES & EFFECTS | MODERN AGE

MINIMAL | FUTURE AGE





DESIGNSERVICES/







160 ICONS

Ps

CS4 CS5

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PHOTOSHOP C S 6 RECOMMENDED 18 EDITABLE TEMPLATES

CARD FRONT AND REAR

DETAILED INSTRUCTION MANUALS

TTP://WWW.MANIFESTATIONCCS.COI



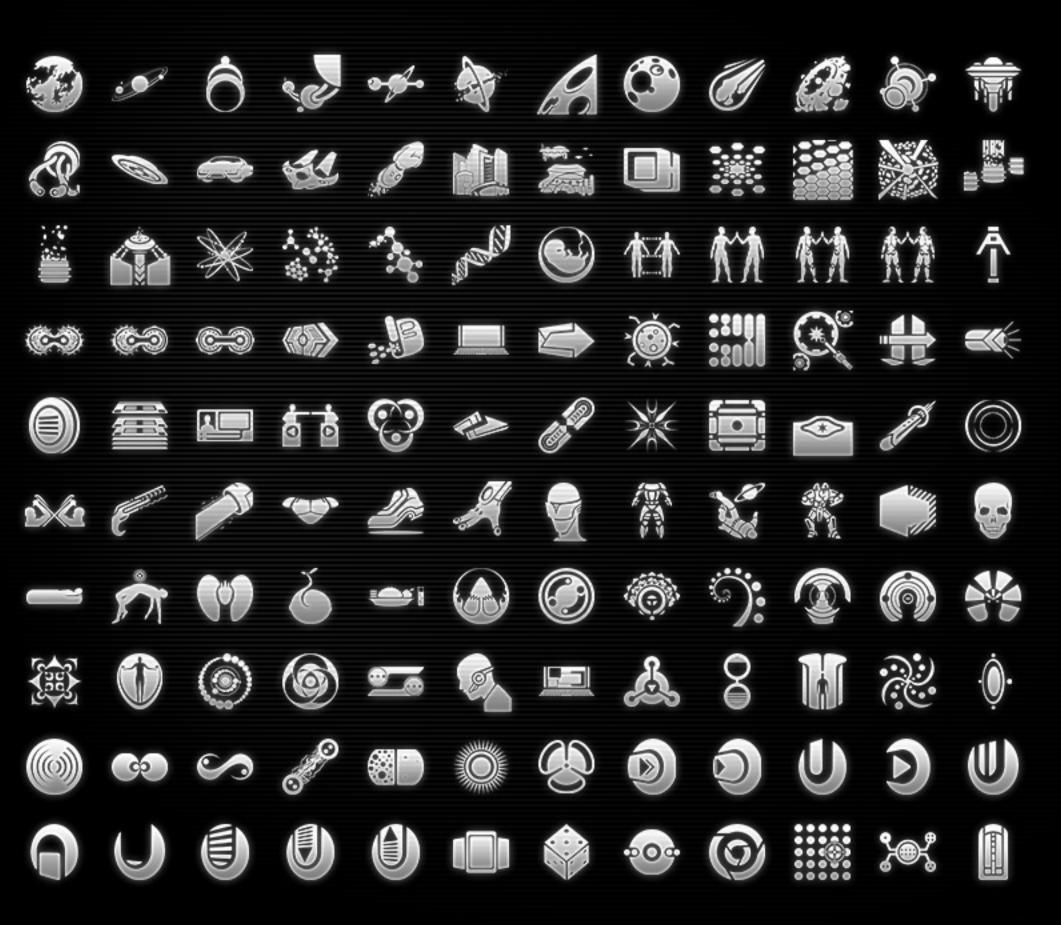




ANIFESTATIONCCS.COM/ICON-LIBRARY



W W W . M A N I F E S T A T I O N C C S . C O M / I C O N - L I B R A R Y



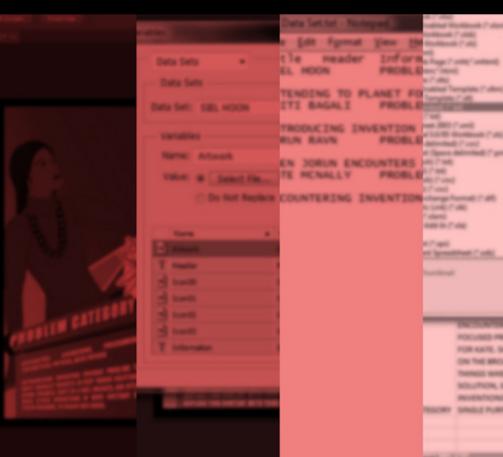


LEARN HOW TO CREATE CARD GAME TEMPLATES

















TUTORIAL 01: PHOTOSHOP
MANAGING CARD ELEMENTS
USING VARIABLES & DATA SETS

TUTORIAL 02: PHOTOSHOP
DESIGNING CARD ELEMENTS
USING VECTOR SHAPE LAYERS

TUTORIAL 03: PHOTOSHOP
CREATING LAYER STYLES
FOR CARD ELEMENTS & ICONS













I C O N S

BEST POSITIONS FOR ICONS & SYMBOLS IN CARD DESIGNS

A-ZFONTS



















graphicriver

















