



ANIFESTATION
CARD CREATION SOURCE

CARD FRAMES FOR PROTOTYPES



STYLES & EFFECTS

MONTH 06 | INSTRUCTION MANUAL

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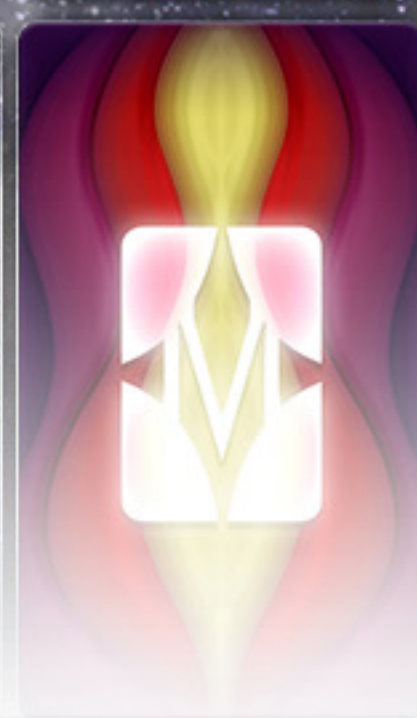
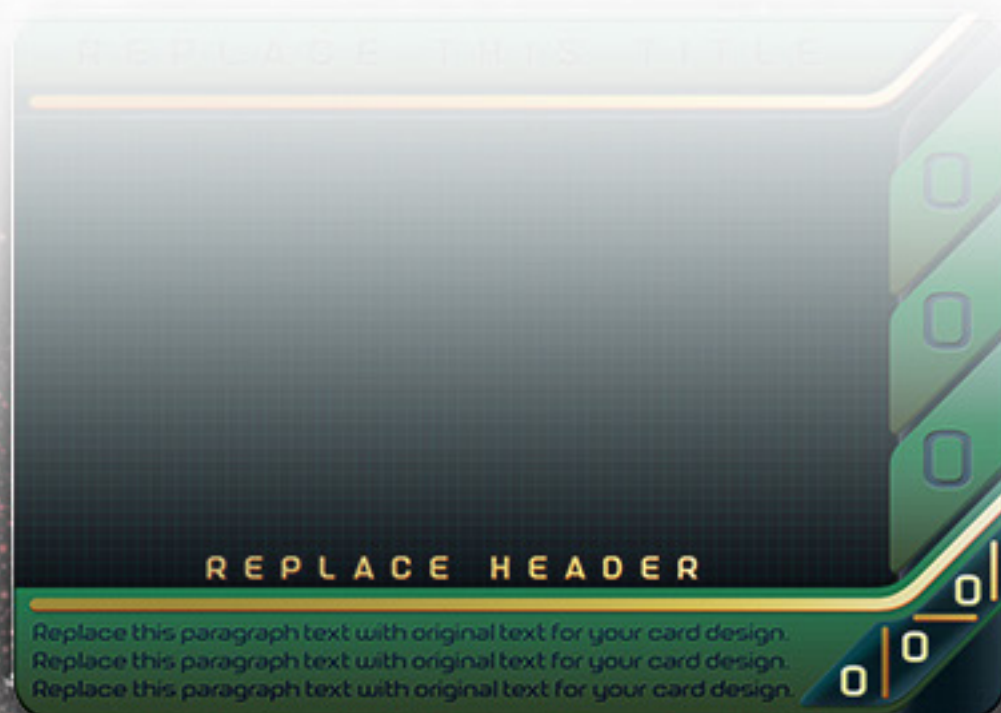
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ANIFESTATION CCS

PATREON



CARD 17 CONTENTS

1) UTILIZATION LICENSE.txt

2) Card 17 - Instruction Manual (Styles & Effects).pdf

Card 17 - Styles & Effects (Future Age) Photoshop

3) Card 17 (Future Age) Front.psd

4) Card 17 (Future Age) Rear.psd

5) Card 17 (Future Age) Styles & Effects.xlsx

6) Card 17 (Future Age) Styles & Effects.txt

Artwork

7) Artwork.psd

8-9) artwork00.jpg, artwork00.png

Card 17 - Styles & Effects (Future Age) Gimp

10) Card 17 (Future Age) Front.xcf

11) Card 17 (Future Age) Rear.xcf

Artwork

12) Artwork.xcf

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PHOTOSHOP VERSION



Ps



Adobe® Photoshop® CS6 Extended

Initializing panels ...

Thomas Knoll, Seetharaman Narayanan, Russell Williams, David Howe, Jackie Lincoln-Owryang, Maria Yap, Joe Ault, Barkin Aygun, Vinod Balakrishnan, Foster Brereton, Jeff Chien, Jon Clauson, Jeffrey Cohen, Chris Cox, Alan Erickson, Pete Falco, Paul Ferguson, John Hanson, Jerry Harris, Kevin Hopps, Chintan Intwala, Betty Leong, Tai Luxon, Mark Maguire, Christoph Moskalonek, Renbin Peng, John Peterson, Dave Polaschek, Thomas Ruark, Yuyan Song, Sarah Stuckey, Nikolai Svakhin, John Worthington, Tim Wright, David Hackel, Mike Keogh, Sarah Kong, Wennie Leung, Tom McRae, Jeff Sass, Yukie Takahashi, Barry Young, Steven Eric Snyder, Patty Wilson, Pam Clark, Zorana Gee, Bryan O'Neil Hughes, Stephen Nielson, Cari Gushiken, Jeffrey Tranberry, Matthew Bice, Tim Riot. B. Winston Hendrickson, Daniel Presedo, Russell Preston Brown, Parag Gupta, Naoko Suzuki, Steve Guilhamet, Jeanne Rubbo, Heather Barrett, Samantha Wallace, Iouri Tchernoousko,

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SPREADSHEETS & CARD CONTENT

The Photoshop version of this card template leverages the power of Photoshop's Data Sets and Variables. This means that certain elements of the card template can be changed by inputting your desired information into the provided spreadsheet, saving the spreadsheet as a Tab Delimited .txt file, and then importing that Tab Delimited .txt file into Photoshop. Multiple versions of the card can be created by inputting data into the provided spreadsheet. **Using the spreadsheet is the fastest and most organized way to build a deck of cards with this template.**

For detailed information on how to create a deck of cards in which each card consists of different information and artwork, visit the link below to download our .pdf tutorial on Photoshop Data Sets and Variables. You'll want to open Tutorial 01 – Intuitive.pdf and read through Focus 03: Create Data Sets (pages 7-9) and Focus 04: Import Data Sets (pages 10-14).

TUTORIAL DOWNLOAD PAGE: <https://manifestationccs.com/tutorials/01-photoshop-variables-data-sets/>

If you have any questions about this card template feature, feel free to contact us through our [CONTACT](#) page.

 To see this card's Data Sets and Variables in action: 1) Go to **Image > Apply Data Set**, 2) Select the example Data Set in the popup window (tick/check "Preview"). 

SPREADSHEETS & CARD CONTENT

SPREADSHEET COLUMN TO PHOTOSHOP LAYER CORRELATION (SPREADSHEET COLUMN | PHOTOSHOP LAYER)

Title | Color Scheme 1 > Text > Title, Color Scheme 2 > Text > Title

- [Use to edit text.](#)

Header | Color Scheme 1 > Text > Header, Color Scheme 2 > Text > Header

- [Use to edit text.](#)

Paragraph | Color Scheme 1 > Text > Paragraph, Color Scheme 2 > Text > Paragraph

- [Use to edit text.](#)

Artwork | Color Scheme 1 > Artwork > Artwork Placeholder, Color Scheme 2 > Artwork > Artwork Placeholder

- [Path to card artwork.](#)

ColorScheme1 | Color Scheme 1

- [True = Color Scheme Visible | False = Color Scheme Hidden](#)

ColorScheme2 | Color Scheme 2

- [True = Color Scheme Visible | False = Color Scheme Hidden](#)

TEXT ELEMENTS

CARD FRONT

- Both "Color Scheme 1" and "Color Scheme 2" layer groups hold "Text" sub-groups which contain "Title," "Header," and "Paragraph" text layers. These layers have been defined as Photoshop Variables and as such can be edited by using the provided spreadsheet.
- All text layers have Photoshop layer styles applied to them, designed to add to the aesthetic of the card template's visual theme.

CARD REAR

- The "Logo/Symbol (w/ Transparency)" layer group contains a "Rear Title" Photoshop text layer. Type in your preferred text and position the text to your liking. Layer Styles and effects have been applied to the "Logo/Symbol (w/ Transparency)" layer group, and will be applied to any text within the group.

FONTS

- NEC Plus Ultra Regular: <http://www.fontsgeek.com/fonts/Nec-plus-ultra-Regular>
- Neogrey Regular: <http://www.fontspace.com/neogrey-creative/neogrey>



ICON ELEMENTS

CARD FRONT

- The card's front template does not include default icon layers.

CARD REAR

- Place single color logos/symbols containing transparency information in the "Logo/Symbol (w/ Transparency)" layer group to have the card's custom layer style applied to your logo/symbol and/or text.



ARTWORK

CARD FRONT

- Both "Color Scheme 1" and "Color Scheme 2" layer groups hold "Artwork" sub-groups that contain "Artwork Placeholder" layers. These Artwork Placeholder layers consists of two 1 pixel dots positioned at the upper left and lower right corners of an invisible rectangle. These layers have been defined as a Photoshop Variables and as such can be edited by using the provided spreadsheet.
- Artwork created for this template should be sized to 617x498 (WxH) pixels.
- Use the included "Artwork.psd" file to prepare artwork with the right dimesnions for this card template.
- This template was designed to work well with illustrations that contain transparency (.png files), as well as illustrations that cover the entire artwork area/space (.jpg files). Illustrations that have transparency information will take advantage of the template's background.

GIMP VERSION



IMPORTING GIMP GRADIENTS

CREATE GRADIENT FOLDER / PATH / DIRECTORY

- 1) In Gimp, go to the "Edit" tab and click "Preferences".
- 2) Expand the "Folders" option by clicking the "+" symbol to the left of the "Folders" icon.
- 3) Click/Select the "Gradients" option.
- 4) Click the "New File/Directory" icon (far left icon that looks like blank paper/file)
- 5) Click the folder icon to the right of the path entry/text field to browse your computer for the folder that will host your Gimp gradient file(s) .ggr. Click "OK".
- 6) The path you selected to the folder that will host the Gimp gradient files is now added to the list of paths/directories. Tick/check your folder's path and click the "OK" button located at the bottom right of the window.

MOVING GRADIENT FILE(S)

- 1) Navigate to the "[Gradients](#)" folder of the Manifestation CCS Card Frames for Prototypes Gimp card template.
- 2) Copy or Cut the "[Card-##_Gradient-##_ggr](#)" file and paste it into your Gimp gradient folder.

TESTING GRADIENT FILE(S)

- 1) In the "Tool Options" panel click in the "Gradient" text field and type in the name of the gradient file you want to use. If you do not see the gradient file listed in the drop-down selection after typing its name in the text field, the gradient file is not located in a path/directory Gimp recognizes. Follow the instructions in the "CREATE GRADIENT FOLDER / PATH / DIRECTORY" section above to set up a Gradient Folder to house Gimp gradient files.

LAYERFX PLUGIN

DOWNLOAD

- Windows (Right-click and save): [layerfx.scm](#)
- Ubuntu GNU/Linux | MAC OS (Right-click and save): [layerfx.2.8.py](#)

INSTALL

- Windows 10 (GIMP 2.8):
 - After downloading the layerfx.scm file from the link above, copy/cut it, and paste it into the following path/directory:
 - [C:\Program Files\GIMP 2\share\gimp\2.0\scripts](#)
- Ubuntu GNU/Linux:
 - After downloading the layerfx.2.8.py file from the link above, copy/cut it, and paste it into the following path/directoy:
 - [/directory/usr/lib/gimp/2.0/plug-ins/](#)
- MAC OS (GIMP 2.8):
 - After downloading the layerfx.2.8.py file from the link above, copy/cut it, and paste it into one of the following paths/directories:
 - (System-wide Script-Fu scripts): [/Applications/GIMP.app/Contents/Resources/share/gimp/2.0/scripts/](#)
 - (Executable & Python plugins): [/Applications/GIMP.app/Contents/Resources/lib/gimp/2.0/plug-ins/](#)

For more detailed instructions visit the following link: https://en.wikibooks.org/wiki/GIMP/Installing_Plugins

TEXT ELEMENTS

CARD FRONT

- Both "Color Scheme 1" and "Color Scheme 2" layer groups hold "Text - CS#" sub-groups which contain "Title," "Header," and "Paragraph" text layers.

CARD REAR

- The "Logo/Symbol (w/ Transparency)" layer group contains a "Rear Title" text layer. Type in your preferred text and position the text to your liking.

FONTS

- NEC Plus Ultra Regular: <http://www.fontsgeek.com/fonts/Nec-plus-ultra-Regular>
- Neogrey Regular: <http://www.fontspace.com/neogrey-creative/neogrey>

The Text in this template was designed to be viewed with effects generated by the Layer Effects Script-Fu plugin. You will need the GIMP plugin: "LayerFX" to add layer effects to text layers. Download and install the Layer FX plugin using the instructions on the [LayerFX Plugin page](#). All layer effect styling parameters can be found in the [Text & Icon Styling section](#).



ICON ELEMENTS

CARD FRONT

- The card's front template does not include default icon layers.

CARD REAR

- Place all logos/symbols with transparency in the "Logo/Symbol(w/Transparency)" layer for effective layer organization within the template.

Icons (and Logos/Symbols) with transparency information (.png files) added to this template should be viewed with effects generated by the Layer Effects Script-Fu plugin. You will need the GIMP plugin: "LayerFX" to add layer effects to icon (and logo/symbol) layers. Download and install the Layer FX plugin using the instructions on the [LayerFX Plugin page](#). All layer effect styling parameters can be found in the [Text & Icon Styling section](#).



ARTWORK

CARD FRONT

- To add artwork to this template open your artwork as a layer (Ctrl+Alt+O) over either the "Artwork - CS1 | Placeholder" or "Artwork - CS2 | Placeholder" layer, and replace it.
- Artwork for this template should be sized to 617x498 (WxH) pixels. **Use the included "Artwork.xcf" file to prepare artwork with the right dimensions for this card template.**
- This template was designed to work well with illustrations that contain transparency (.png files), as well as illustrations that cover the entire artwork area/space (.jpg files). Illustrations that have transparency information will take advantage of the template's background.

TEXT & ICON STYLING

CARD FRONT

Title - CS1:

- Text |
 - Font: NEC Plus Ultra Regular
 - Size: 9.7pt
 - Color: 051926
 - Alignment: Center
- Blending Options |
 - Blend Mode: Linear Light
 - Opacity: 100%
 - Fill Opacity: 50%
- Bevel & Emboss |
 - Style: Inner Bevel
 - Depth: 65
 - Direction: Up
 - Size: 79
 - Soften: 0
 - Angle: 94.0
 - Altitude: 30
 - Gloss Contour: Rolling Slope - Descending
 - Highlight Color: dcfbff
 - Highlight Mode: Grain merge
 - Highlight Opacity: 64.0

- Shadow Color: 000d8f
- Shadow Mode: Color
- Shadow Opacity: 100.0
- Surface Contour: Linear
- Invert: No
- Merge with layer: No
- Drop Shadow |
 - Color: 041f76
 - Opacity: 23.0
 - Contour: Gaussian
 - Noise: 0.0
 - Blending Mode: Normal
 - Spread: 0.0
 - Size: 1.0
 - Offset Angle: 94.0
 - Offset Distance: 2.0
 - Layer knocks out Drop Shadow: Yes
 - Merge with layer: No

Header - CS1:

- Text |
 - Font: NEC Plus Ultra Regular
 - Size: 9pt
 - Color: 051926
 - Alignment: Center

TEXT & ICON STYLING

- Blending Options |
 - Blend Mode: Linear Light
 - Opacity: 100%
 - Fill Opacity: 70%
- Bevel & Emboss |
 - Style: Inner Bevel
 - Depth: 65
 - Direction: Up
 - Size: 79
 - Soften: 0
 - Angle: 94.0
 - Altitude: 30.0
 - Gloss Contour: Rolling Slope - Descending
 - Highlight Color: dcfbff
 - Highlight Mode: Grain merge
 - Highlight Opacity: 64.0
 - Shadow Color: 000d8f
 - Shadow Mode: Color
 - Shadow Opacity: 100.0
 - Surface Contour: Linear
 - Invert: No
 - Merge with layer: No
- Drop Shadow |
 - Color: 041f76

- Opacity: 23.0
- Contour: Gaussian
- Noise: 0.0
- Blending Mode: Normal
- Spread: 0.0
- Size: 1.0
- Offset Angle: 94.0
- Offset Distance: 2.0
- Layer knocks out Drop Shadow: Yes
- Merge with layer: No

Paragraph - CS1:

- Text |
 - Font: Neogrey Regular
 - Size: 5.76pt
 - Leading: 7.2pt
 - Color: 051926
 - Alignment: Justify - Last Left
 - *Hyphenate
- Blending Options |
 - Blend Mode: Linear Light
 - Opacity: 100%
 - Fill Opacity: 70%

TEXT & ICON STYLING

- Drop Shadow |
 - Color: 041f76
 - Opacity: 23.0
 - Contour: Gaussian
 - Noise: 0.0
 - Blending Mode: Normal
 - Spread: 0.0
 - Size: 1.0
 - Offset Angle: 94.0
 - Offset Distance: 2.0
 - Layer knocks out Drop Shadow: Yes
 - Merge with layer: No

Title - CS2:

- Text |
 - Font: NEC Plus Ultra Regular
 - Size: 9.7pt
 - Color: ffffff
 - Alignment: Center
- Blending Options |
 - Blend Mode: Normal
 - Opacity: 100%
 - Fill Opacity: 75%
- Bevel & Emboss | (Title - CS2, Header - CS2)
 - Style: Inner Bevel
 - Depth: 7

- Direction: Up
- Size: 1
- Soften: 0
- Angle: 94.0
- Altitude: 30.0
- Gloss Contour: Rolling Slope - Descending
- Highlight Color: dcfbff
- Highlight Mode: Normal
- Highlight Opacity: 100.0
- Shadow Color: 00042d
- Shadow Mode: Color
- Shadow Opacity: 19.0
- Surface Contour: Linear
- Invert: No
- Merge with layer: No
- Outer Glow |
 - Color: fffdd1
 - Opacity: 100.0 (Title - CS2, Header - CS2), 66.0 (Paragraph - CS2)
 - Contour: Linear
 - Noise: 0.0
 - Blending Mode: Overlay
 - Spread: 0.0
 - Size: 10.0
 - Layer knocks out Outer Glow: Yes
 - Merge with layer: No

TEXT & ICON STYLING

- Drop Shadow |
 - Color: 000000
 - Opacity: 85.0 (Title - CS2), 50.0 (Header - CS2, Paragraph - CS2)
 - Contour: Linear
 - Noise: 0.0
 - Blending Mode: Multiply
 - Spread: 0.0
 - Size: 1.0
 - Offset Angle: 94.0
 - Offset Distance: 3.0
 - Layer knocks out Drop Shadow: Yes
 - Merge with layer: No

Header - CS2:

- Text |
 - Font: NEC Plus Ultra Regular
 - Size: 9pt
 - Color: ffffff
 - Alignment: Center
- Blending Options |
 - Blend Mode: Normal
 - Opacity: 100%
 - Fill Opacity: 75%
- Bevel & Emboss |
 - Style: Inner Bevel
 - Technique: Smooth

- Depth: 83%
- Direction: Up
- Size: 1px
- Soften: 0px
- Angle: 94 Degrees
- Altitude: 30 Degrees
- Gloss Contour: Rolling Slope - Descending
- Highlight Mode: Normal | dcfbff | Opacity: 100%
- Shadow Mode: Multiply | Color: 00042d | Opacity: 100%
- Outer Glow |
 - Blend Mode: Screen
 - Opacity: 66%
 - Noise: 0%
 - Color: fffdd1
 - Technique: Softer
 - Spread: 0%
 - Size: 10px
 - Contour: Linear
 - Range: 100%
 - Jitter: 0%

TEXT & ICON STYLING

- Drop Shadow |
 - Blend Mode: Multiply
 - Color: 000000
 - Opacity: 23%
 - Angle: 94 Degrees
 - Distance: 3px
 - Spread: 0%
 - Size: 1px
 - Contour: Linear
 - Noise: 0%

Paragraph - CS2:

- Text |
 - Font: Neogrey Regular
 - Size: 5.7pt
 - Color: ffffff
 - Alignment: Justify - Last Left
 - *Hyphenate
- Bevel & Emboss |
 - Style: Inner Bevel
 - Technique: Smooth
 - Depth: 83%
 - Direction: Up
 - Size: 1px
 - Soften: 0px
 - Angle: 94 Degrees

- Altitude: 30 Degrees
- Gloss Contour: Rolling Slope - Descending
- Highlight Mode: Normal | dcfbff | Opacity: 100%
- Shadow Mode: Multiply | Color: 00042d | Opacity: 100%
- Outer Glow |
 - Blend Mode: Screen
 - Opacity: 66%
 - Noise: 0%
 - Color: fffdd1
 - Technique: Softer
 - Spread: 0%
 - Size: 10px
 - Contour: Linear
 - Range: 100%
 - Jitter: 0%
- Drop Shadow |
 - Blend Mode: Multiply
 - Color: 000000
 - Opacity: 23%
 - Angle: 94 Degrees
 - Distance: 3px
 - Spread: 0%
 - Size: 1px
 - Contour: Linear
 - Noise: 0%

TEXT & ICON STYLING

CARD REAR

Logos/Symbols (w/ Transparency):

- Bevel & Emboss |
 - Style: Inner Bevel
 - Depth: 20
 - Direction: Up
 - Size: 1
 - Soften: 0
 - Angle: 90.0
 - Altitude: 30.0
 - Gloss Contour: Ring - Double
 - Highlight Color: fffee9
 - Highlight Mode: Normal
 - Highlight Opacity: 100.0
 - Shadow Color: 000343
 - Shadow Mode: Overlay
 - Shadow Opacity: 20.0
 - Surface Contour: Linear
 - Invert: No
 - Merge with layer: No
 - Style: Inner Bevel
 - Technique: Chisel Hard
 - Depth: 600%
- Inner Glow |
 - Direction: Up
 - Size: 0px
 - Soften: 0px
 - Angle: 90 Degrees
 - Altitude: 30 Degrees
 - Gloss Contour: Ring - Double
 - Highlight Mode: Normal | Color: fffee9 | Opacity: 100%
 - Shadow Mode: Multiply | Color: 000343 | Opacity: 0%
- Inner Glow |
 - Color: edfeff
 - Opacity: 50.0
 - Contour: Linear
 - Noise: 0.0
 - Blending Mode: Normal
 - Source: Edge
 - Choke: 0.0
 - Size: 25.0
 - Merge with layer

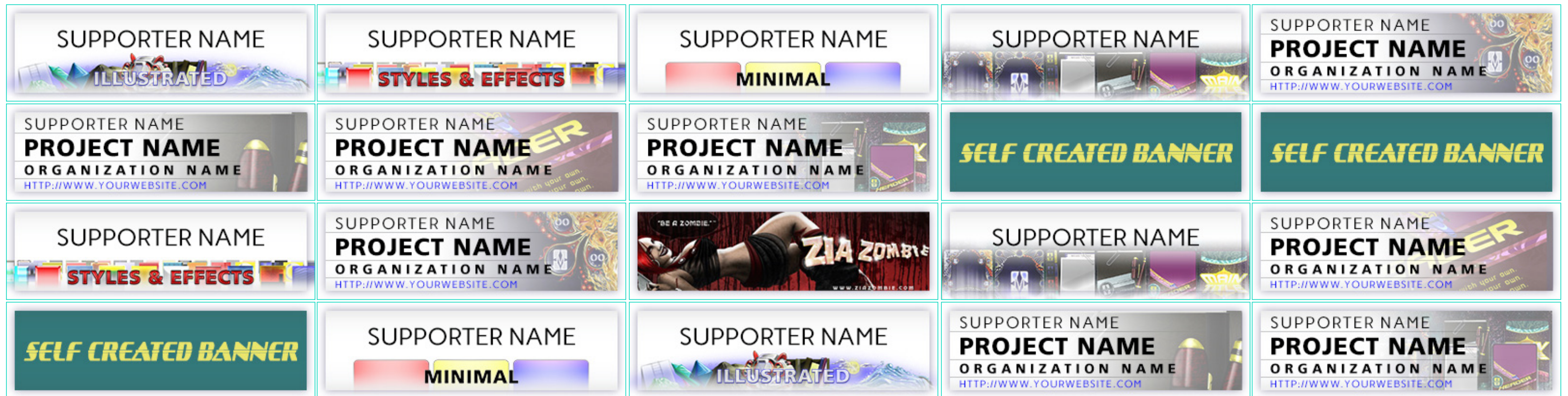
TEXT & ICON STYLING

- Satin |
 - Color: 000343
 - Opacity: 60.0
 - Blending Mode: Multiply
 - Offset Angle: 90.0
 - Offset Distance: 4.0
 - Size: 15
 - Contour: Linear
 - Invert: Yes
 - Merge with layer: No
- Color Overlay | (Logos/Symbols)
 - Color: ffffff
 - Opacity: 88.0
 - Blending Mode: Grain Merge
 - Merge with layer: No
- Outer Glow |
 - Color: fffdd1
 - Opacity: 13.0
 - Contour: Linear
 - Noise: 0.0
 - Blending Mode: Screen
 - Spread: 0.0
 - Size: 29.0
 - Layer knocks out Outer Glow: Yes

- Merge with layer: No

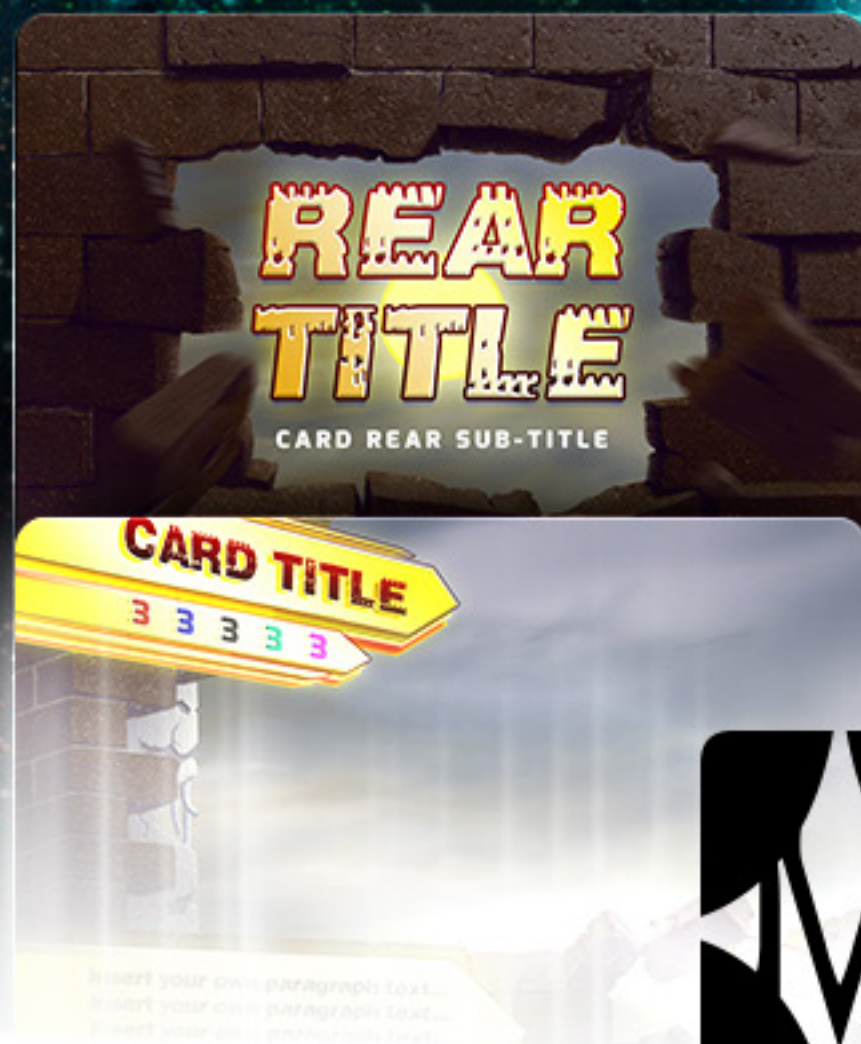
S U P P O R T E R S

GET YOUR NAME OR PROJECT, ORGANIZATION, AND/OR WEBSITE INCLUDED IN NEXT MONTH'S SUPPORTERS' PAGE BY CONTRIBUTING TO OUR MONTHLY CARD FRAMES FOR PROTOTYPES INITIATIVE.





HAVE AN IDEA FOR A CARD FRAME? CLICK HERE TO SEND US YOUR SUGGESTION.



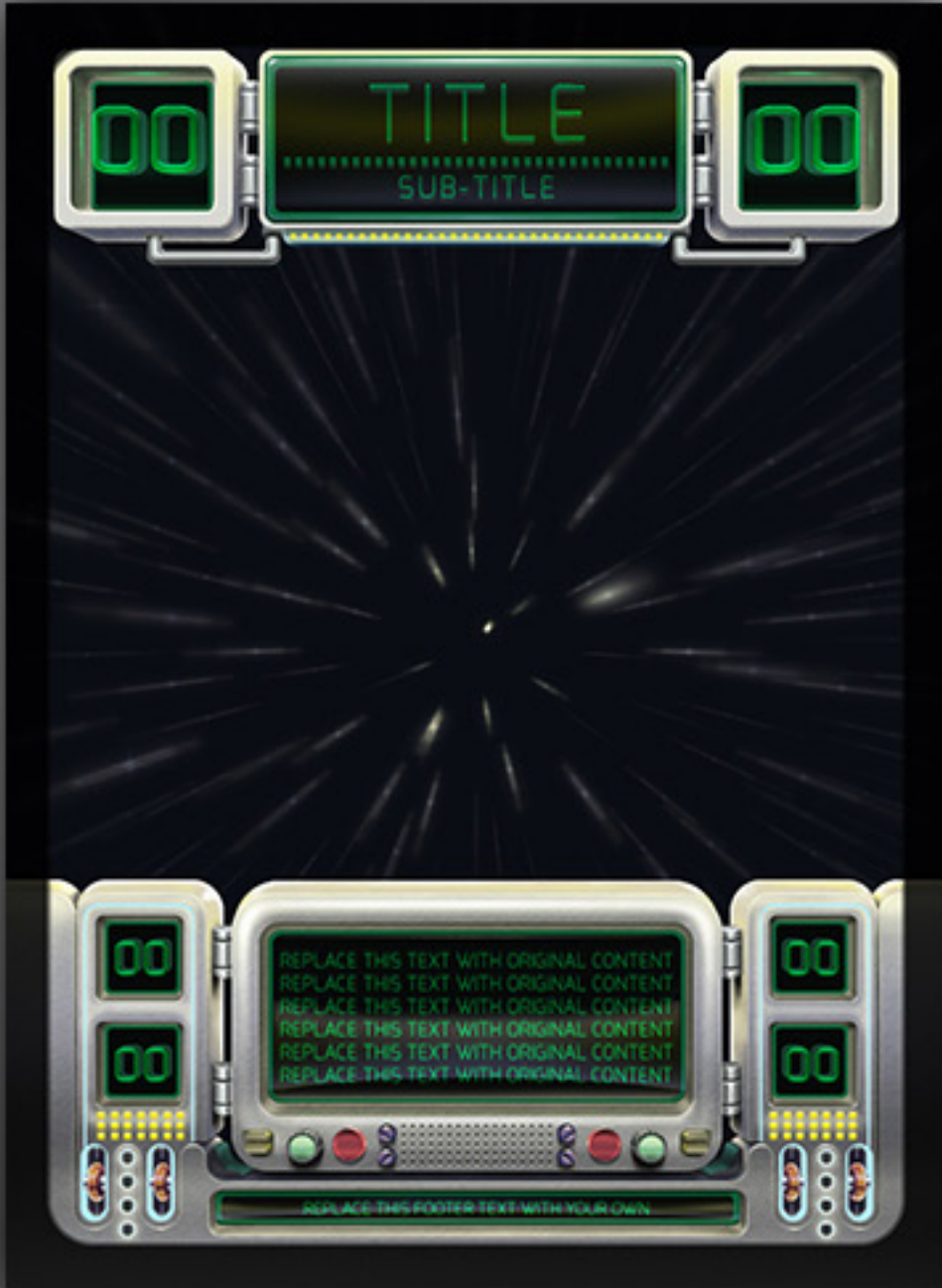
ANIFESTATION
CARD CREATION SOURCE

C A R D F R A M E S F O R P R O T O T Y P E S

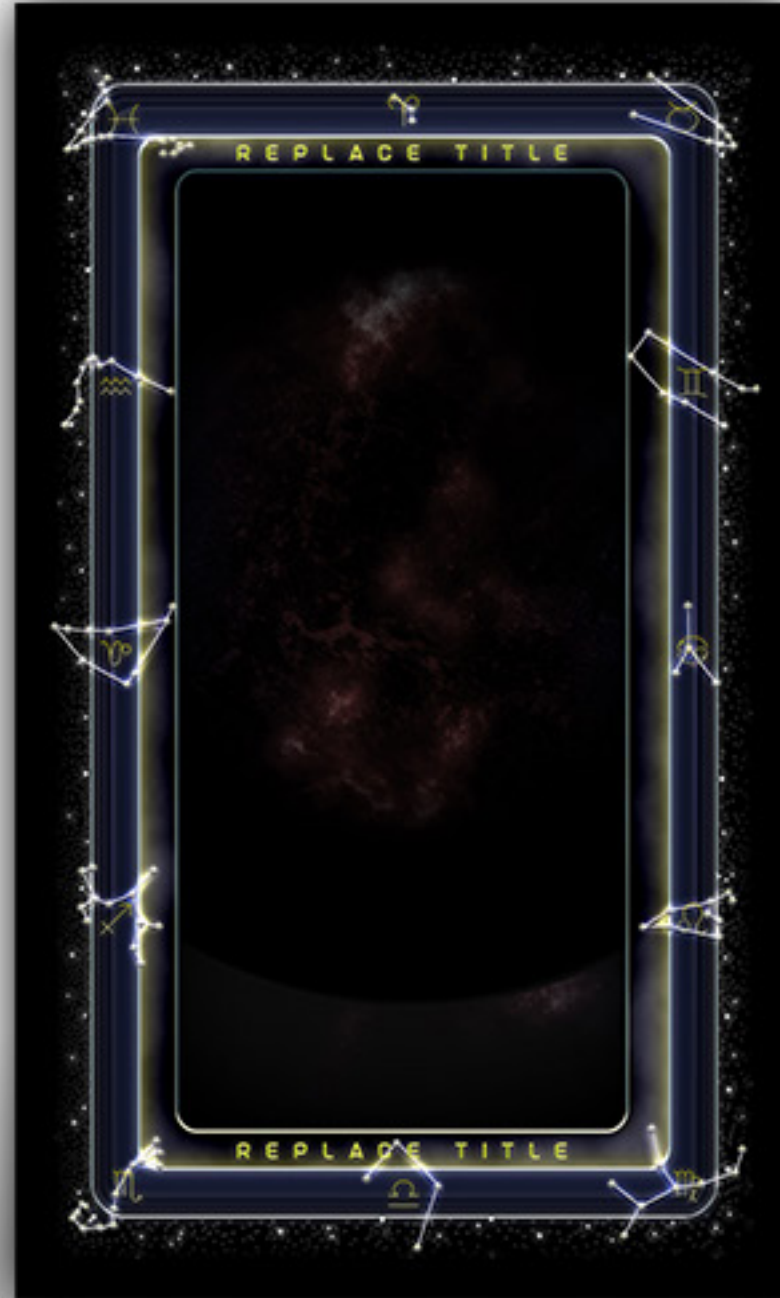
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3 NEW GIMP & PHOTOSHOP TEMPLATES PER MONTH

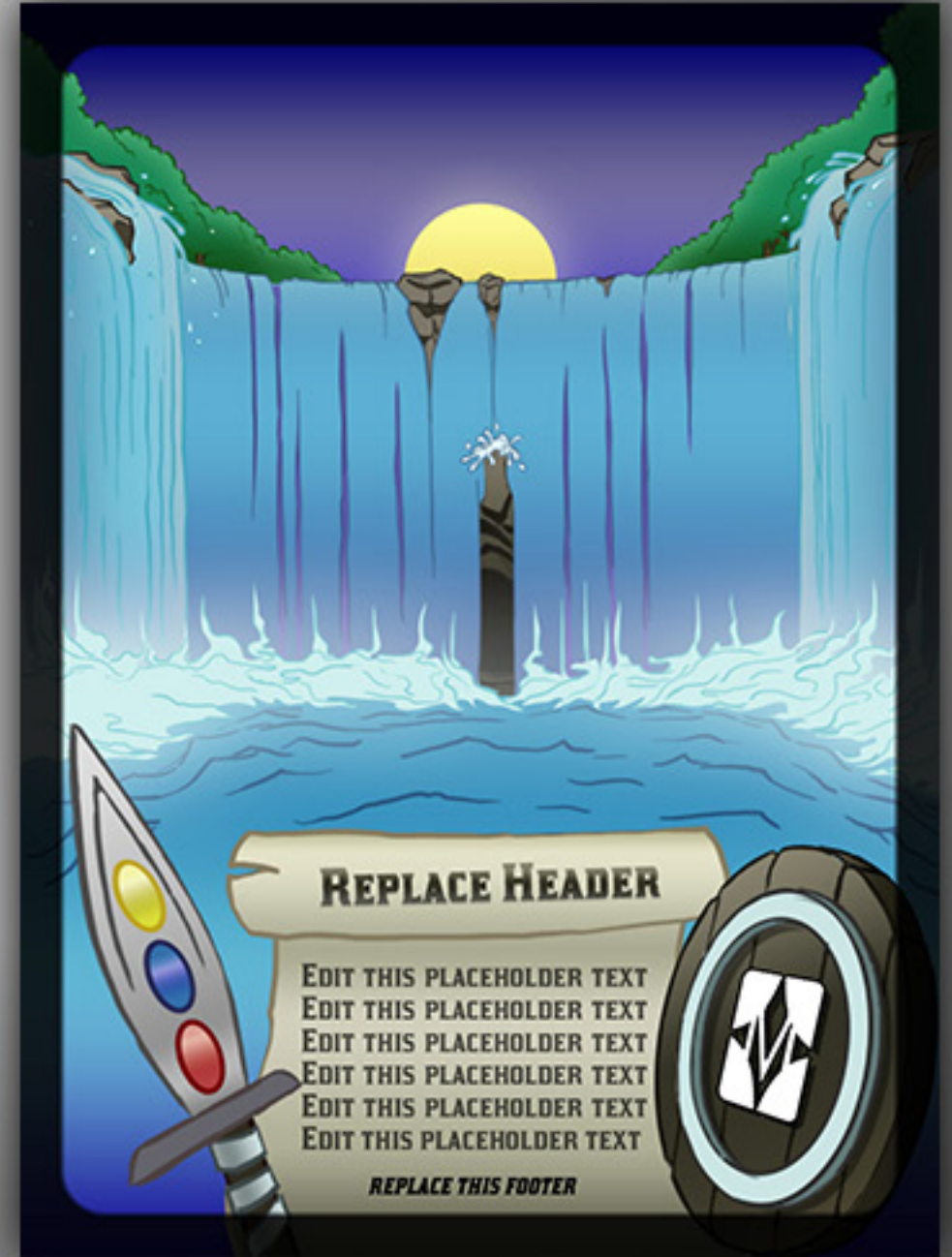
MONTH 07 | CARD FRAMES FOR PROTOTYPES



ILLUSTRATED | FUTURE AGE



STYLES & EFFECTS | TAROT



MINIMAL | PAST AGE



MANIFESTATION

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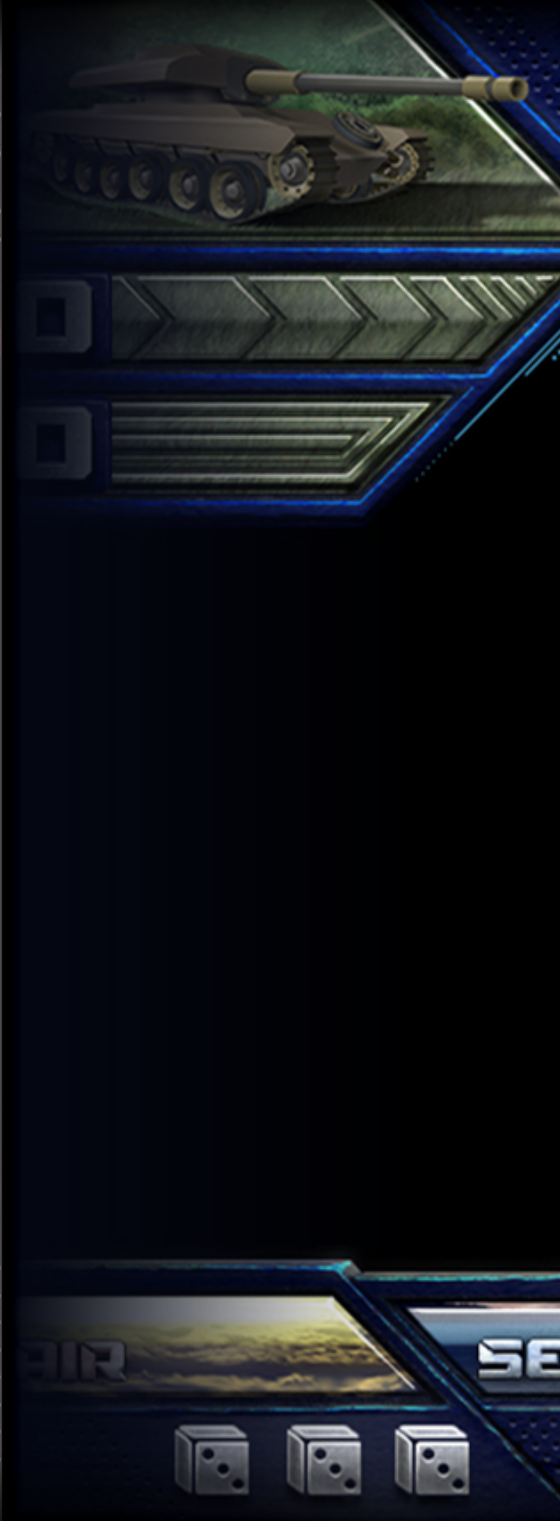
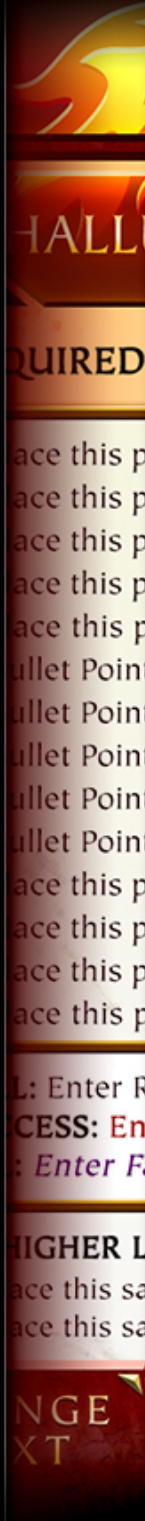


A N I F E S T A T I O N C C S

ILLUSTRATIONS



CARD DESIGNS



ICONS



D E S I G N S E R V I C E S

[HTTP://WWW.MANIFESTATIONCCS.COM/DESIGN-SERVICES/](http://www.manifestationccs.com/design-services/)



MANIFESTATION

CARD CREATION SOURCE



PAST AGE

STYLE SERIES I

60
ICONS

DETAILED
INSTRUCTION
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COMPLETE

.PSD | .ASL | .ATN | .PNG | .PDF



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AND REAR

18
EDITABLE
TEMPLATES



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CS5
CS6

C O M P L E T E

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18

EDITABLE
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CARD FRONT AND REAR



90
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CARD
FRONT &
REAR

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Ps CS4 CS5 CS6 .PSD | .ASL | .ATN | .PNG | .PDF
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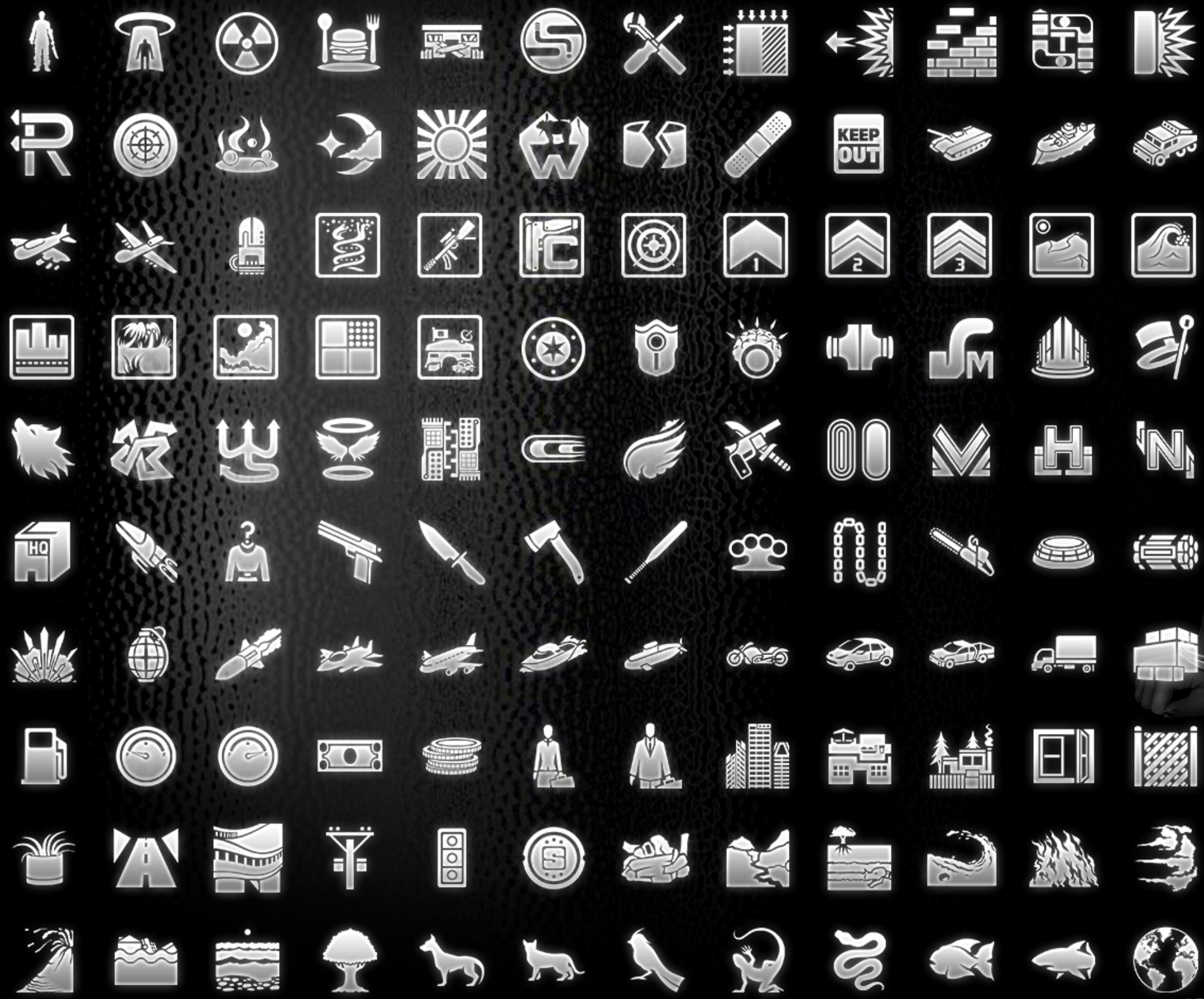
18
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PAST AGE
ICON SERIES 1

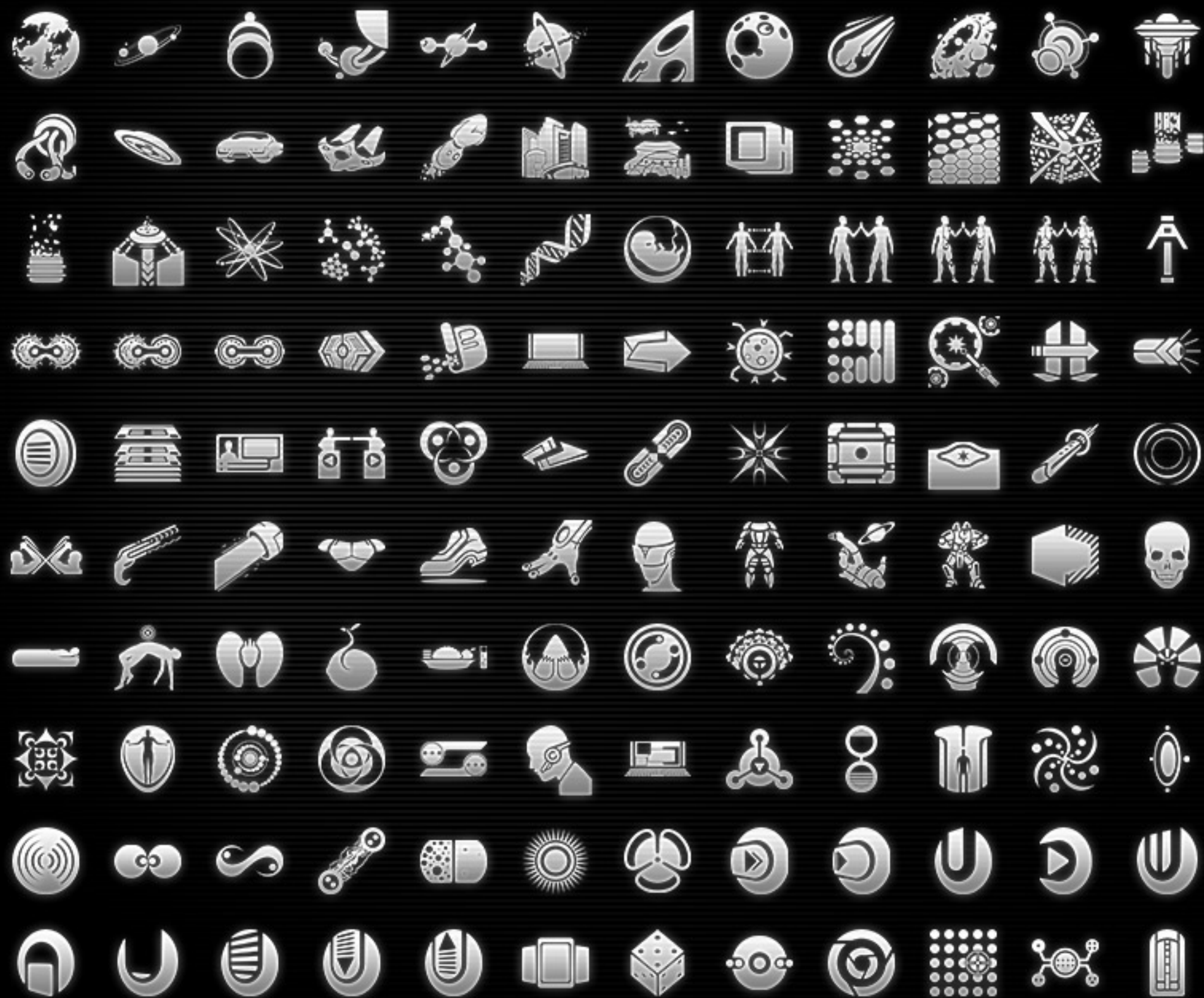
120 FANTASY THEMED VECTOR ICONS IN .SVG | .PNG | .PSD FORMATS

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183 CURRENT-ERA THEMED VECTOR ICONS IN .SVG | .PNG | .PSD FORMATS

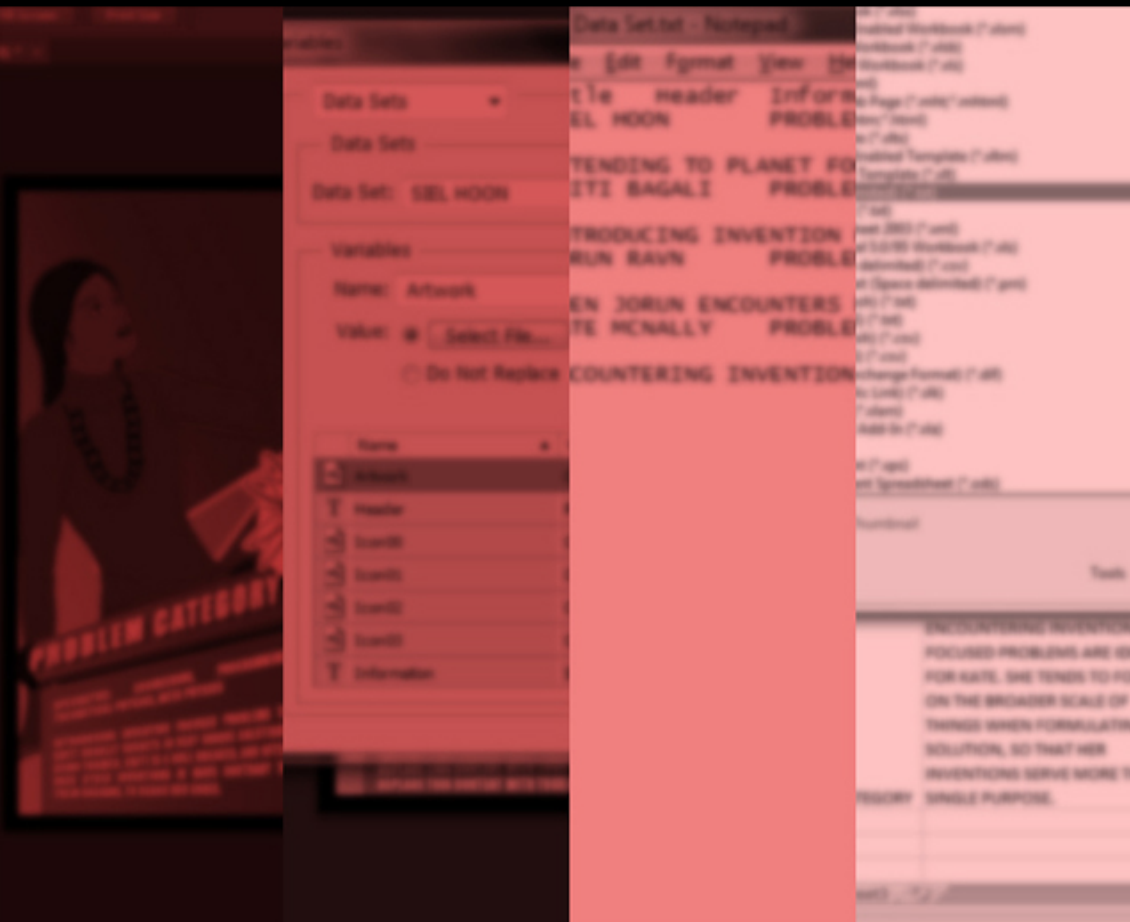
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120 SCI-FI THEMED VECTOR ICONS IN .SVG | .PNG | .PSD FORMATS

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LEARN HOW TO CREATE CARD GAME TEMPLATES



TUTORIAL 01: PHOTOSHOP
MANAGING CARD ELEMENTS
USING VARIABLES & DATA SETS



TUTORIAL 02: PHOTOSHOP
DESIGNING CARD ELEMENTS
USING VECTOR SHAPE LAYERS



TUTORIAL 03: PHOTOSHOP
CREATING LAYER STYLES
FOR CARD ELEMENTS & ICONS



ANIFESTATION CCS
TIPS & TRICKS

LAYOUT

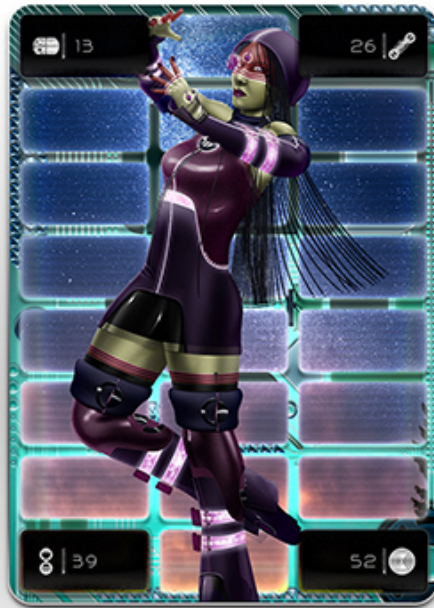
CREATING LAYOUTS SPECIFIC
TO YOUR GAMEPLAY MECHANICS



ANIFESTATION CCS
TIPS & TRICKS

TEXT | FONTS

BRIGHT TEXT OVER
DARK BACKGROUNDS



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ANIFESTATION CCS
TIPS & TRICKS

TEXT | FONTS

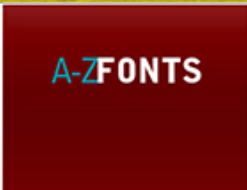
FONT RESOURCES



ANIFESTATION CCS
TIPS & TRICKS

ICONS

BEST POSITIONS FOR ICONS
& SYMBOLS IN CARD DESIGNS





MANIFEST YOUR CREATION

